

28. November 2008

Johannes Link

Coach für agile Softwareentwicklung



Johannes Link

Unter Mitarbeit von Frank Adler, Achim Bangert, Ekard Burger, Peter Fröhlich, Ilja Preuß

Softwaretests mit JUnit

Techniken der testgetriebenen Entwicklung

→ 2., überarbeitete und erweiterte Auflage

dpunkt.verlag

Heidelberg



Johannes Link

Coach for Agile Development. Software Activist. Programmer.

English Stuff

- I just released **MockMe for JavaScript** - a new mocking library for JavaScript. The documentation is not fully done yet, but I wanted it published before I leave for **Toronto**.
- **ReFit** - a tool for refactoring FitNesse test pages is online. Read **how to use it** or **my blog post on the topic**.
- Version 1.1.0 of **ClasspathSuite for JUnit 4** has been released. It now works with JUnit 4.4 and comes with support for old style tests aka JUnit 3.8 test cases.
- Meanwhile most of my material (for workshops and tutorials) is **available in English**.

MyGermanBook MyEnglishBook  Weblog  Email

johanneslink.net

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MyGermanBook MyEnglishBook  Weblog  EMail

Ajax und Web 2.0: Die Grenze der testgetriebenen Entwicklung?

Asynchronous JavaScript and XML



Security Firefox Chrome IE
jQuery JsMock Gears DWR
Opera ActionScript Video Mobile Air
XML YUI JSON JSF Flex
GoogleMaps Sound J3Unit iPhone WebTest
WebKit prototype JSUnit
RAP SVG XBL MooTools Jayjax
ColdFusion HeatMapAPI JavaScript JSSpec GWT
XHR Flash Greasemonkey Accessibility
Silverlight script.aculo.us Safari MashUp Java
jackson JavaFX MockMe Ext IE PNG Fix
Grails JsTester Comet Microformat
Selenium dojo json-lib Firebug JavaScriptMVC

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jQuery JsMock Gears DWR
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XML YUI JSON JSF Flex
Sound J3Unit iPhone WebTest
GoogleMaps prototype JSUnit
WebKit RAP SVG XBL MooTools Jayjax
ColdFusion HeatMapAPI JavaScript JSSpec GWT
XHR Flash Greasemonkey Accessibility
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Selenium dojo json-lib Firebug JavaScriptMVC

Firefox

Chrome

JSON

GoogleMaps

prototype

JavaScript

XHR

script.aculo.us

Java

jackson

MockMe

Selenium

Firefox

JSON

GoogleMaps

prototype

JavaScript

XHR

script.aculo.us

Java

jackson

MockMe

Selenium

Die teilweise testgetriebene
Entwicklung einer einfachen Web-
Applikation, die JavaScript, XHR,
DOM-Manipulation, prototype und
script.aculo.us verwendet und mit
GoogleMaps (tm) „gemasht“ wird.
Und all das aus der Perspektive eines
Java-Entwicklers.

Off-Topic

Off-Topic

- What is Test-Driven Development

Off-Topic

- What is Test-Driven Development
- TDD vs BDD

Off-Topic

- What is Test-Driven Development
- TDD vs BDD
- 100+ Tools und Frameworks

Agenda

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- Herausforderungen

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- Techniken & Werkzeuge

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- Herausforderungen
- Techniken & Werkzeuge
 - ▶ JavaScript Unit Testing

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- Herausforderungen
- Techniken & Werkzeuge
 - ▶ JavaScript Unit Testing
 - ▶ Akzeptanztests

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- ELO: Event Location Optimizer

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- Herausforderungen
- Techniken & Werkzeuge
 - ▶ JavaScript Unit Testing
 - ▶ Akzeptanztests
- ELO: Event Location Optimizer
- Lessons Learned

Server

Tomcat, Rails...

Java, PHP...

Servlets

JSF

DWR (server lib)

Web Client

HTML + CSS

JavaScript

prototype

script.aculo.us

Dojo

DWR (client lib)

Server

Tomcat, Rails...

Java, PHP...

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Asynchron

↑ HTML ↑
↓ XML ↓
JSON
↓ JavaScript ↓

Server

Tomcat, Rails...

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Web Client

HTML + CSS

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prototype
script.aculo.us
Dojo
DWR (client lib)

Mash-Up API

Google Maps
Flickr
YouTube

HTTP

Das
Web

Asynchron

HTML

XML

JSON

JavaScript

Server

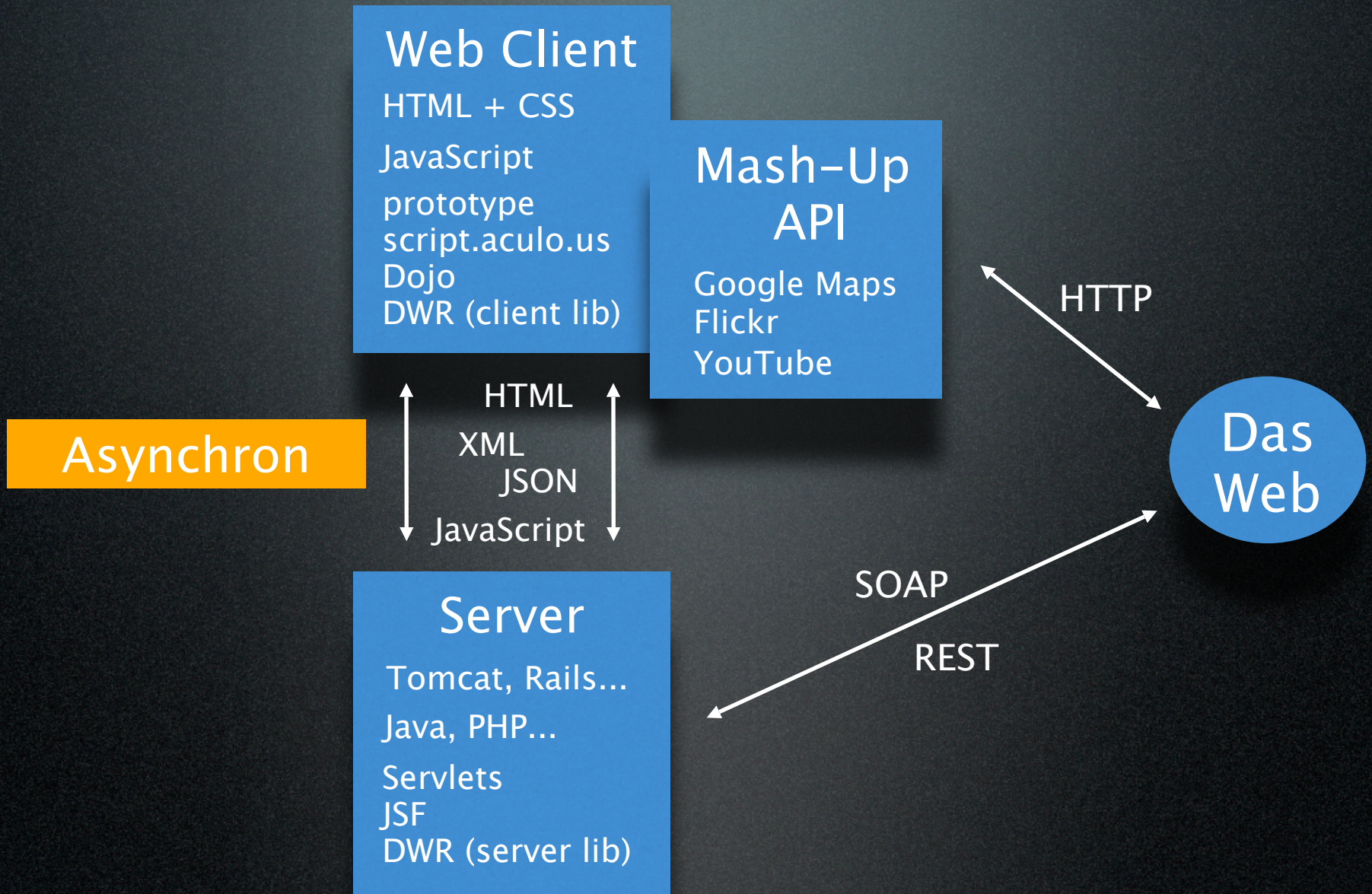
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Java, PHP...

Servlets

JSF

DWR (server lib)



Herausforderungen

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- Technologie-Mix (JavaScript, Java, ...)

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- Verteilung

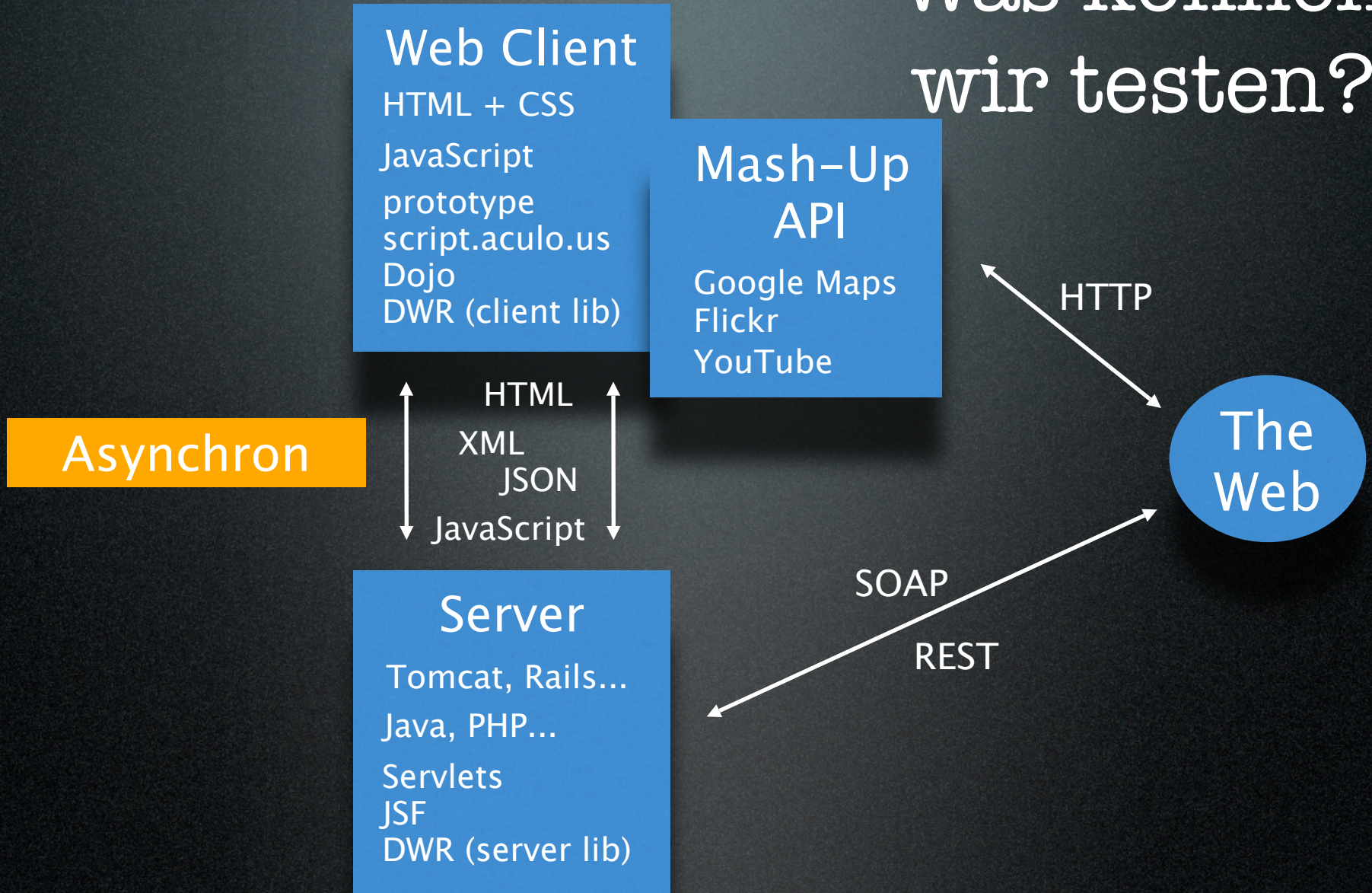
Herausforderungen

- Technologie-Mix (JavaScript, Java, ...)
- Verteilung
- Externe Komponenten
 - ▶ über Mash-Ups (z.B. Google Maps)
 - ▶ Server-seitige „Remote Services“

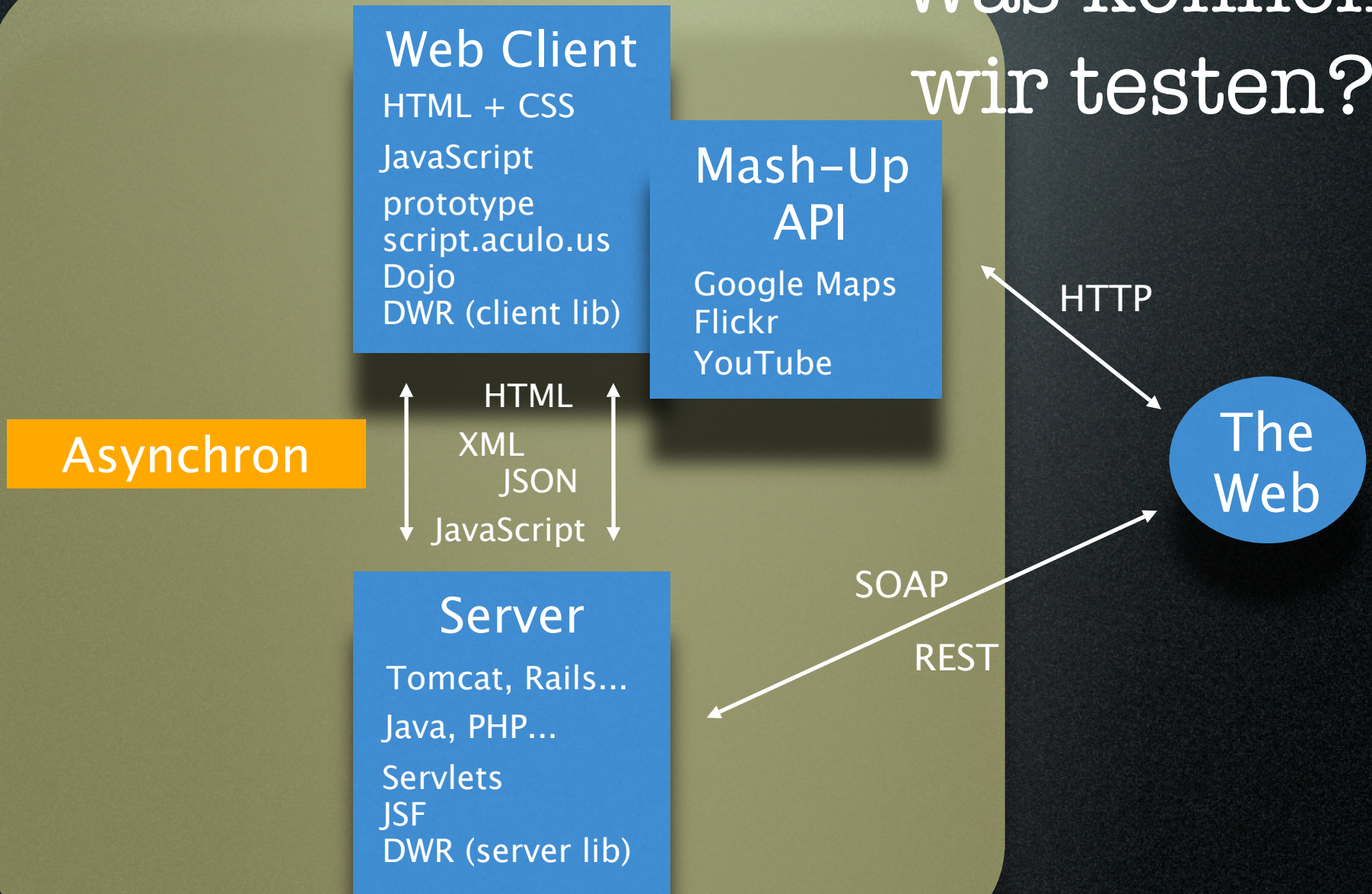
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- Browser-Inkompatibilitäten

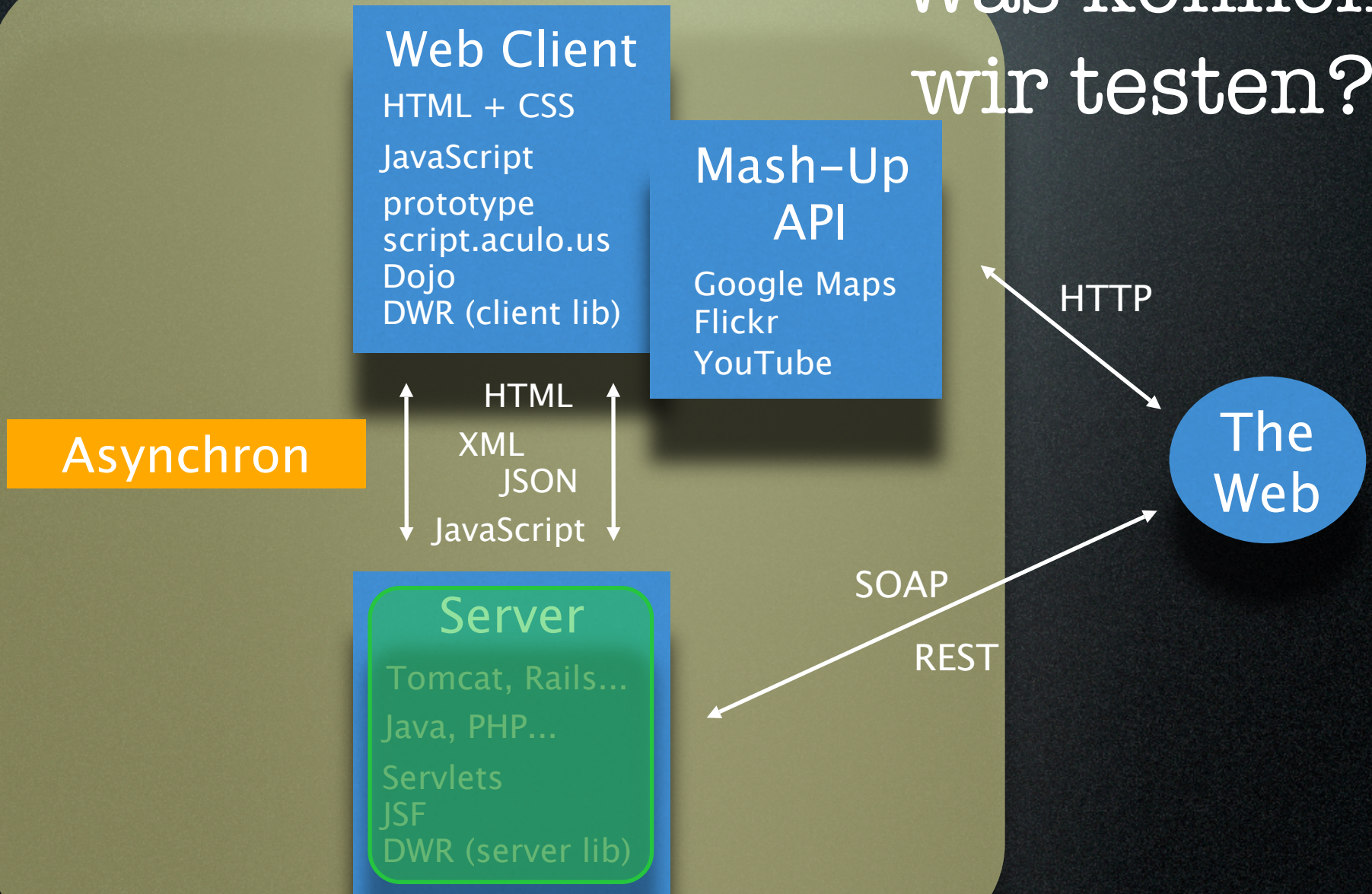
Was können wir testen?



Was können wir testen?



Was können wir testen?



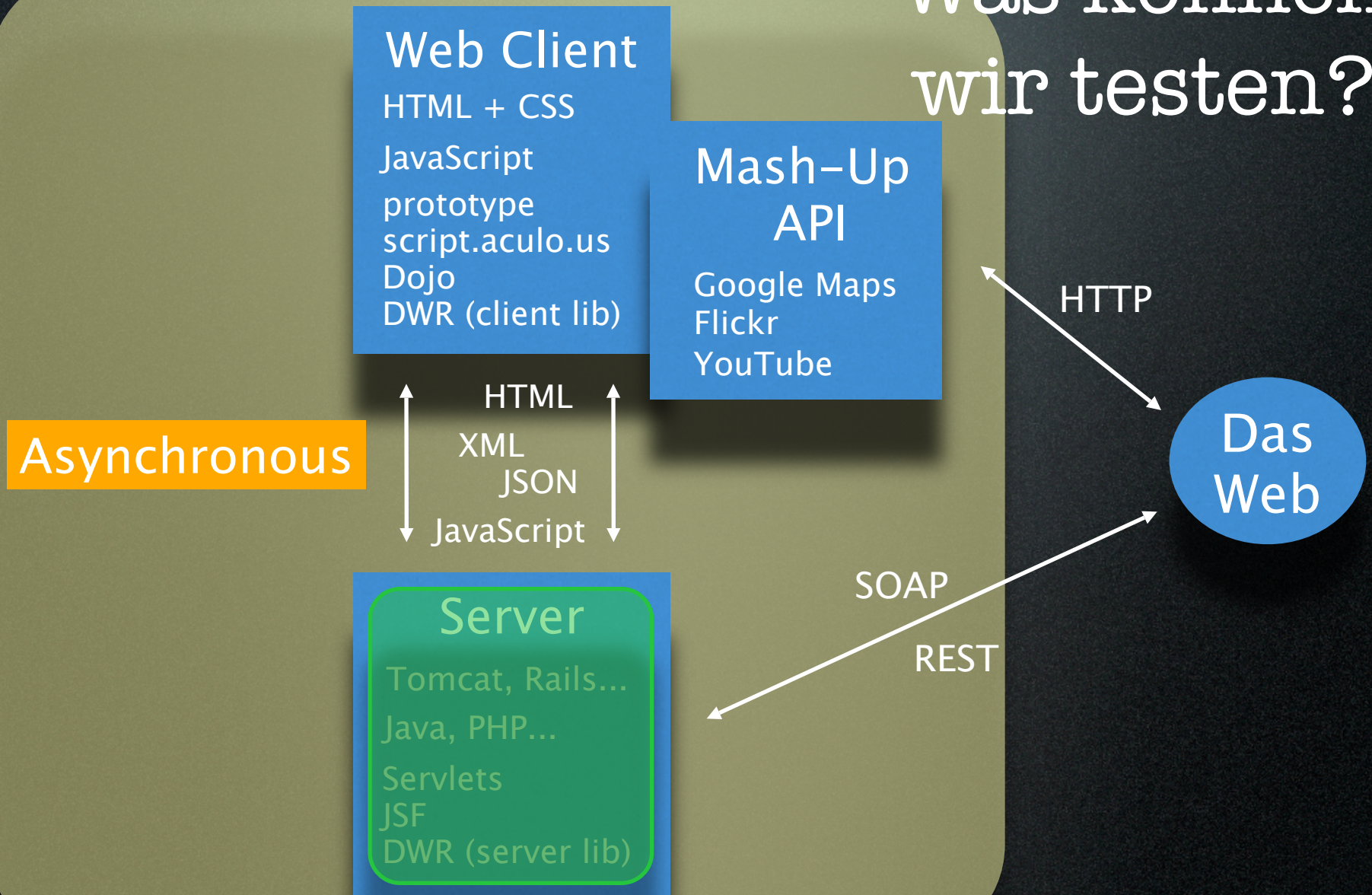
Entwicklertests auf dem Server

Wie gehabt:

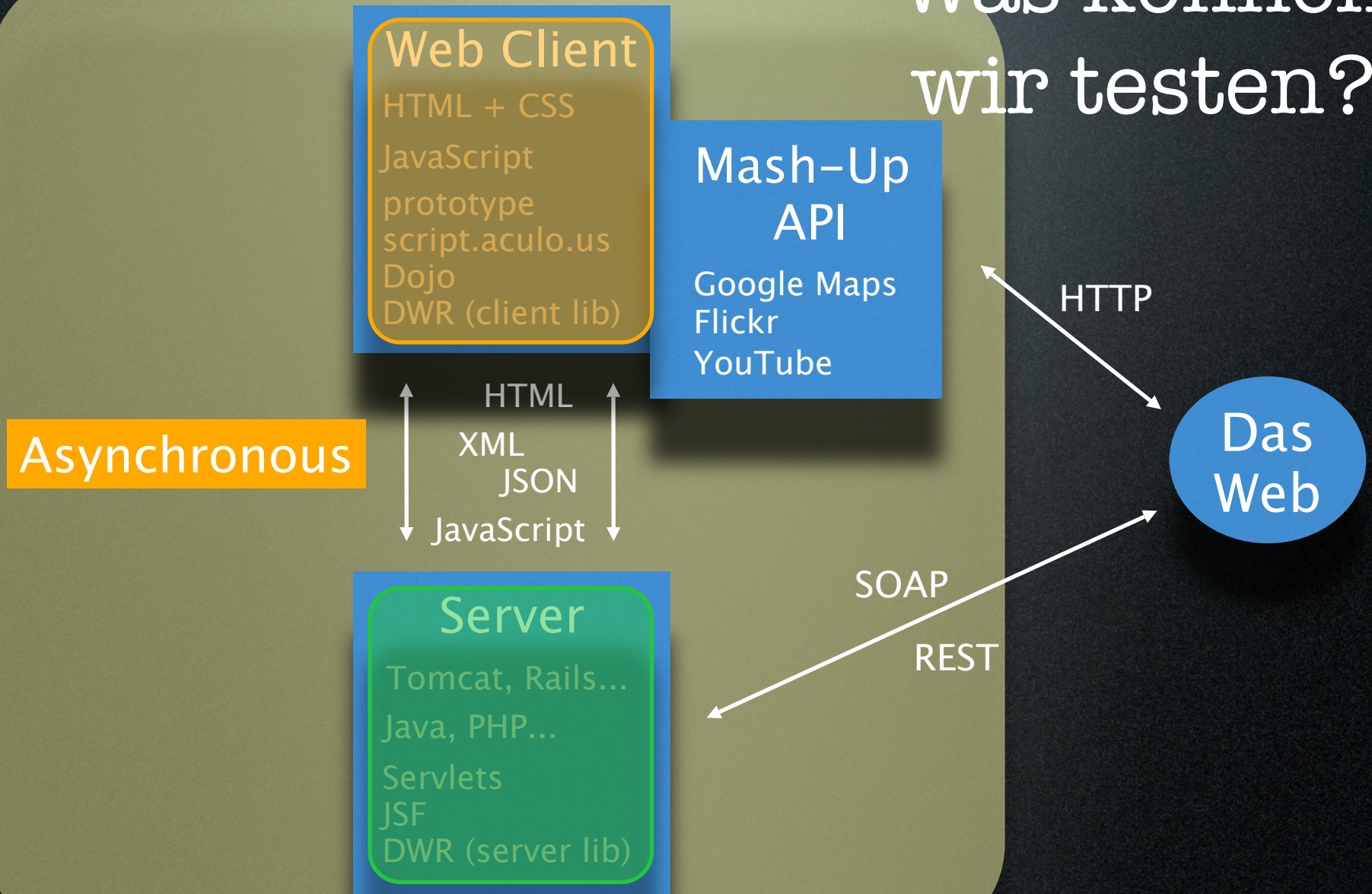
Unit Tests...

... und auch ein paar Integrationstests

Was können wir testen?



Was können wir testen?



Entwicklertests für den Client

Entwicklertests für den Client

- ▶ Testgetriebenes JavaScript ist möglich
- ▶ Benutze eine Cross-Browser-Bibliothek
- ▶ Organisiere deinen Code von Anfang an
- ▶ Die Werkzeuge...

Scriptaculous Testing Framework

- <http://github.com/madrobby/scriptaculous/wikis/unit-testing>
- Testfälle auf HTML-Seiten
- Vorteile
 - ▶ Browser-Inkompatibilitäten werden sichtbar
 - ▶ Browser-Features sind verfügbar
- Nachteile
 - ▶ Automatisierung benötigt auch einen Browser (oder eine Simulation)
 - ▶ Abhängig von prototype


```

<head>
  <script src="/js/prototype.js" type="text/javascript"></script>
  <script src="/js/scriptaculous/scriptaculous.js?load=unittest"
    type="text/javascript"></script>
</head>
<body>
  <!-- Log output -->
  <div id="testlog"></div>
  <!-- Tests follow -->
  <script type="text/javascript" language="javascript">
// <![CDATA[
    var myAdder = function (a, b) {...}

    new Test.Unit.Runner({
      setup: function() {
        one = 1;
        two = 2;
      },
      testAddSmallNumbers: function() { with(this) {
        assertEquals(3, myAdder(one, two));
      }},
      ...
    });
// ]]>
  </script></body>

```



```

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```

3 tests, 2 assertions, 1 failures, 0 errors

Status	Test	Message
passed	testAddSmallNumbers	1 assertions, 0 failures, 0 errors
passed	testAddBigNumbers	1 assertions, 0 failures, 0 errors
failed	testAddStringNumbers	0 assertions, 1 failures, 0 errors Failure: assertEquals: expected "'3'", actual "'12'"

```

new Test.Unit.Runner({
  setup: function() {
    one = 1;
    two = 2;
  },
  testAddSmallNumbers: function() { with(this) {
    assertEquals(3, myAdder(one, two));
  }},
  ...
});
// ]]>
</script></body>

```


JsTester

- <http://jstester.sourceforge.net/>
- Benutzt Rhino-JavaScript-Engine um Tests auf dem Server auszuführen
- Vorteile
 - ▶ Kein Browser notwendig
 - ▶ Einfache Integration mit JUnit / TestNG
- Nachteile
 - ▶ Die Funktionalität des Browsers ist nicht verfügbar
 - ▶ Browser-Probleme werden nicht entdeckt
- Besonders wertvoll, wenn der Server selbst JavaScript-Code (oder JSON) generiert

MockMe:

<http://johanneslink.net/projects/mockme.html>

Object to mock:

```
var Speaker = {  
  say: function(msg) {  
    alert(msg);  
  }  
};
```

Object under test:

```
var DoubleSpeaker = {  
  say: function(msg) {  
    Speaker.say(msg+msg);  
  }  
};
```


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Object under test:

```
var DoubleSpeaker = {  
  say: function(msg) {  
    Speaker.say(msg+msg);  
  }  
};
```

Unit Test:

```
testDoubleSpeaker: function() {  
  mock(Speaker).andDo(function() {  
    DoubleSpeaker.say('oops');  
    verify(Speaker.say)('oopsoops');  
  });  
}
```


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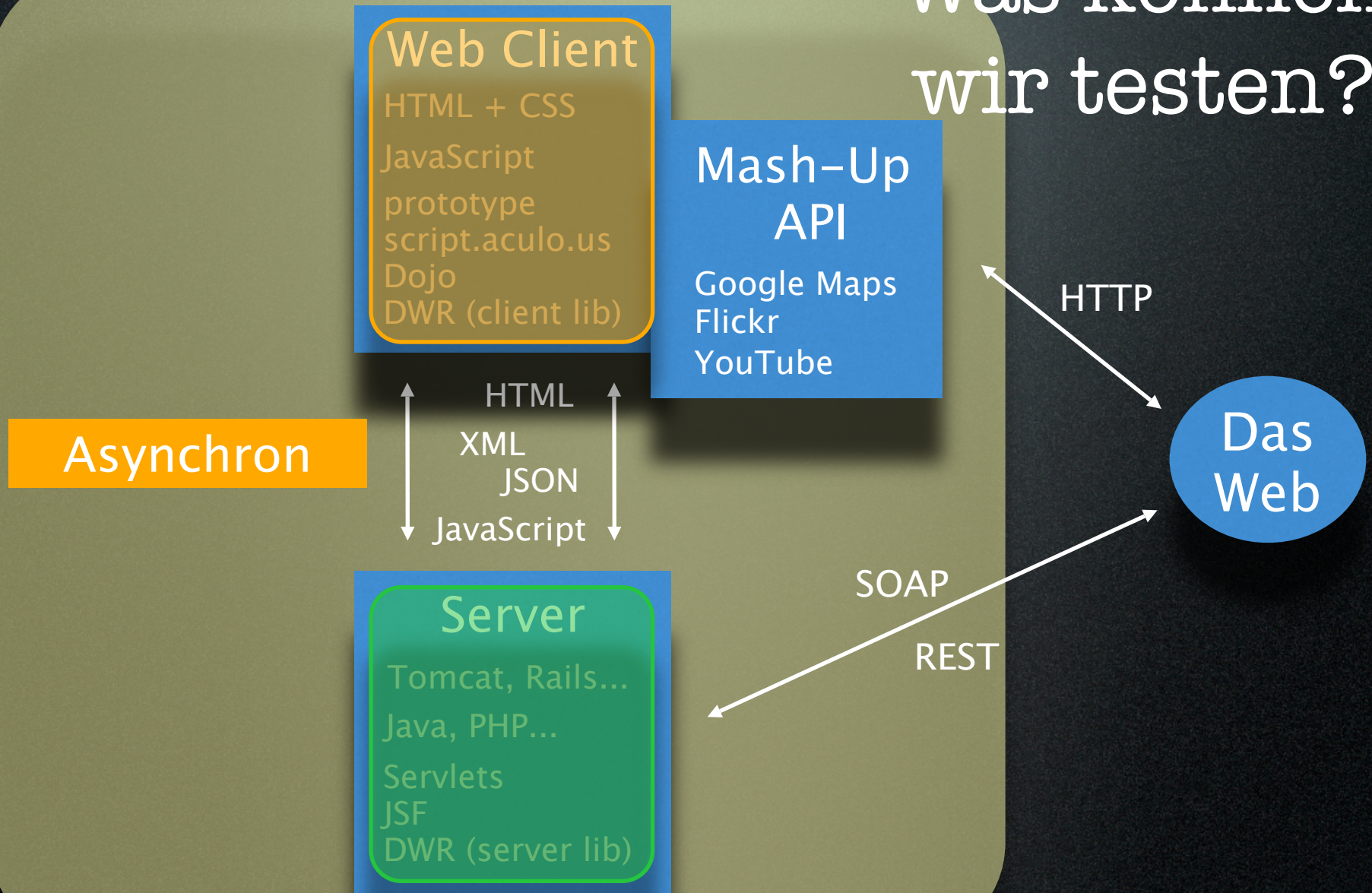
Unit Test:

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testDoubleSpeaker: function() {  
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    verify(Speaker.say)('oopsoops');  
  });  
}
```

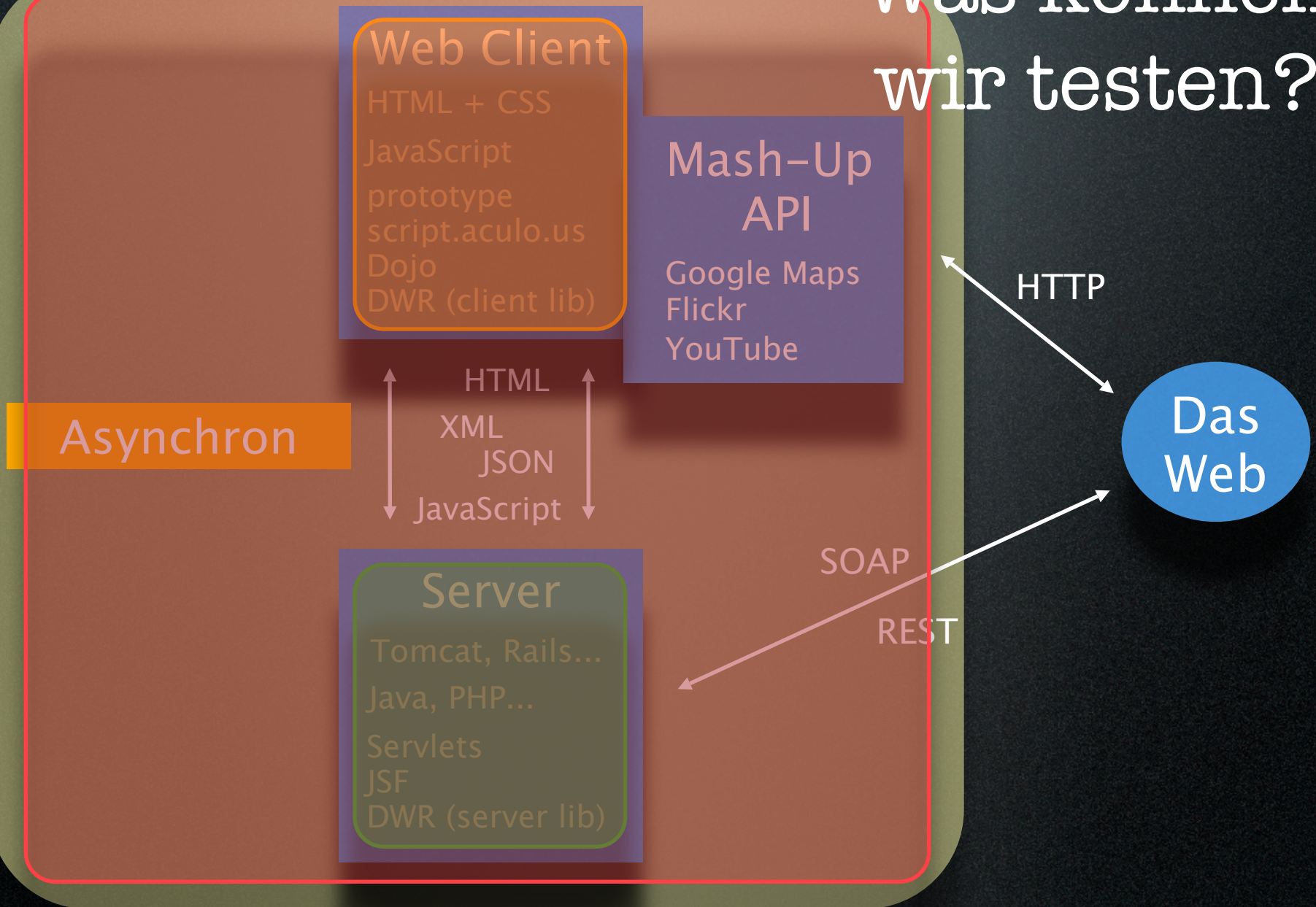
Stubbing:

```
testStubbing: function() { with(this) {  
  useMockerFor(function(mock) {  
    var f = mock.mock();  
    when(f)(1, 'two').thenReturn('hiho');  
    assertEquals('hiho', f(1, 'two'));  
  });  
}}
```


Was können wir testen?



Was können wir testen?



Akzeptanztests

- Teste (überwiegend) das ganze System
- Welchen Web-Client?
 - ▶ Der echte Browser: Selenium, Watir...
 - ▶ Simulierter Browser: HtmlUnit, Webtest, ...
 - ▶ „Nur“ die Business-Fassade
- Mocke oder simuliere(?) alle Zugriffe auf externe Komponenten

Ansätze für ATs

- Oberflächenorientiert
 - ▶ Tests „bedienen“ die tatsächliche Benutzerschnittstelle
- Fachlich orientiert
 - ▶ Formulierung der Testfälle in domänen-naher Sprache

Oberflächenorientierte Akzeptanztests

- Selenium
 - ▶ <http://selenium.openqa.org/>
 - ▶ Echter Browser als Ausführungsplattform
 - ▶ Selenium IDE oder Remote Control
- Canoo WebTest
 - ▶ <http://webtest.canoo.com/>
 - ▶ Verwendet HtmlUnit im Hintergrund
 - ▶ Ant-Skripte oder Groovy
- Beide unterstützen JavaScript & asynchrone Aufrufe

Test Suite

Untitled

Untitled

open	/elo/	
type	newLocation	Toronto
click	addLocationButton	
type	newLocation	
click	eventName	
click	eventDate	
click	publishEventButton	
click	//div[@id='browseEventsMenuItem'] /button	

Selenium TestRunner

Execute Tests



Fast

Slow

☐ Highlight elements

Elapsed: 00:00

Tests Commands

1 run 0 passed

0 failed 0 failed

0 incomplete

Tools

View DOM

Show Log

Event Location Optimizer

Choose your event location wisely!

MY EVENT

BROWSE EVENTS

Event Name:

Event Date:

PUBLISH

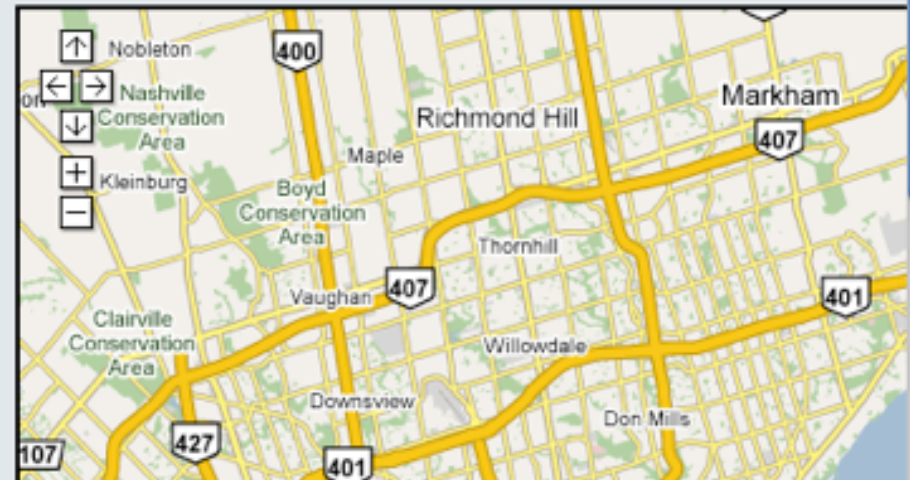
RESET

New participant from

ADD

Participants come from:

TORONTO, ON, CANADA (2)



Canoo WebTest: Groovy

```
def config_map = [host:"localhost", port:"54321",
                  protocol:"http"]

def ant = new AntBuilder()
ant.taskdef(resource:'webtest.taskdef'){
    classpath(){
        pathelement(location:"$webtest_home/lib")
        fileset(dir:"$webtest_home/lib", includes:"**/*.jar")
    }
}

ant.testSpec(name:'groovy'){
    config(config_map)
    steps(){
        invoke(url:'/plo')
        setInputField(description: 'set a new location',
                      htmlId: 'descriptionField',
                      value: 'Heidelberg')
        clickButton (description: 'adding...',
                    htmlId: 'addEntryButton')
        verifyText(description: 'Check',
                  text: 'Heidelberg')
    }
}
```


Selenium: Vor- und Nachteile

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+ Der echte Browser kommt zum Einsatz

Selenium:

Vor- und Nachteile

- + Der echte Browser kommt zum Einsatz
- Den echten Browser zu benutzen ist langsam

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- + Man muss sich über die Testsprache keine Gedanken machen

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- Vielleicht mag man die vorgegebene Testsprachen nicht

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- Tests tendieren zu Duplikation

Selenium:

Vor- und Nachteile

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- Den echten Browser zu benutzen ist langsam
- + Man muss sich über die Testsprache keine Gedanken machen
- Vielleicht mag man die vorgegebene Testsprachen nicht
- Tests tendieren zu Duplikation
- Aufwändige „Backdoor“-Mechanismen

Fachlich orientiertes Framework: FIT / FitNesse

- Framework for Integrated Tests
- Testdaten und Skripte in Tabellen (HTML, Excel or Wiki)
- Zielt auf die Sprache des Kunden
- Anbindung ans System mit Java, C#, Python, C++



TEST RESULTS

Test

Edit

Versions

Properties

Refactor

Where Used

RecentChanges

Files

Search

Assertions: 24 right, 0 wrong, 0 ignored, 0 exceptions

► Set Up: [.EventLocationOptimizer.StoryTestsOnFirefox.SuiteSetUp](#)

► Set Up: [.EventLocationOptimizer.StoryTestsOnFirefox.SetUp](#)

reset ELO

start fresh

set event name Agile 2008 and date 2008-08-06

publish current event

set event name Golden Wedding and date 2056-07-21

publish current event

set event name My Fortieth Birthday and date 2009-01-20

publish current event

EVENTS ARE SORTED BY DATE

check published events

name	date
Agile 2008	2008-08-06
My Fortieth Birthday	2009-01-20
Golden Wedding	2056-07-21

FIT: Vor- & Nachteile

- + Tests sind von der Entwicklung entkoppelt
- + Testsprache kann frei definiert werden
- Erfordert (ein wenig) Programmierung
- Die passende Testsprache zu finden ist nicht einfach

Wie verbinden wir
FIT mit Ajax?

Wie verbinden wir FIT mit Ajax?

Option 1:

Verwende die Business-Facade auf dem Server

Wie verbinden wir FIT mit Ajax?

Option 1:

Verwende die Business-Facade auf dem Server

Option 2:

Verwende einen Web-Client

- Selenium Remote Control
- HtmlUnit

Wie verbinden wir FIT mit Ajax?

Option 1:

Verwende die Business-Facade auf dem Server

Option 2:

Verwende einen Web-Client

- Selenium Remote Control
- HtmlUnit

Option 3:

Verwende eine generische Web-Fixture

- <http://fitnesse.info/webtest/>
- <http://htmlfixtureim.sourceforge.net/>

Event Location Optimizer

Event Location Optimizer

Event Location Optimizer

Choose your event location wisely!

MY EVENT

BROWSE EVENTS

Event Name: Agile 2008

Event Date: 2008-08-05

PUBLISH

RESET

New participant from

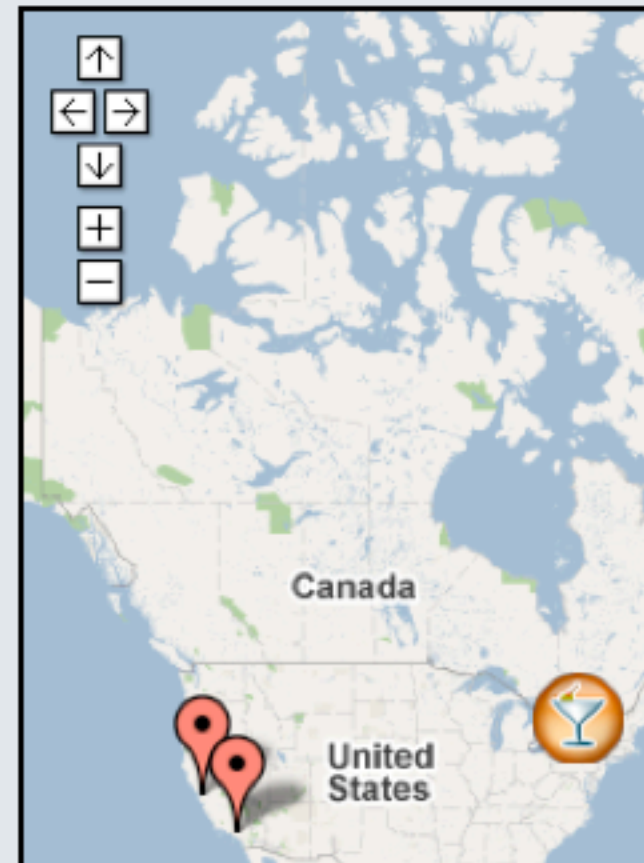
ADD

Participants come from:

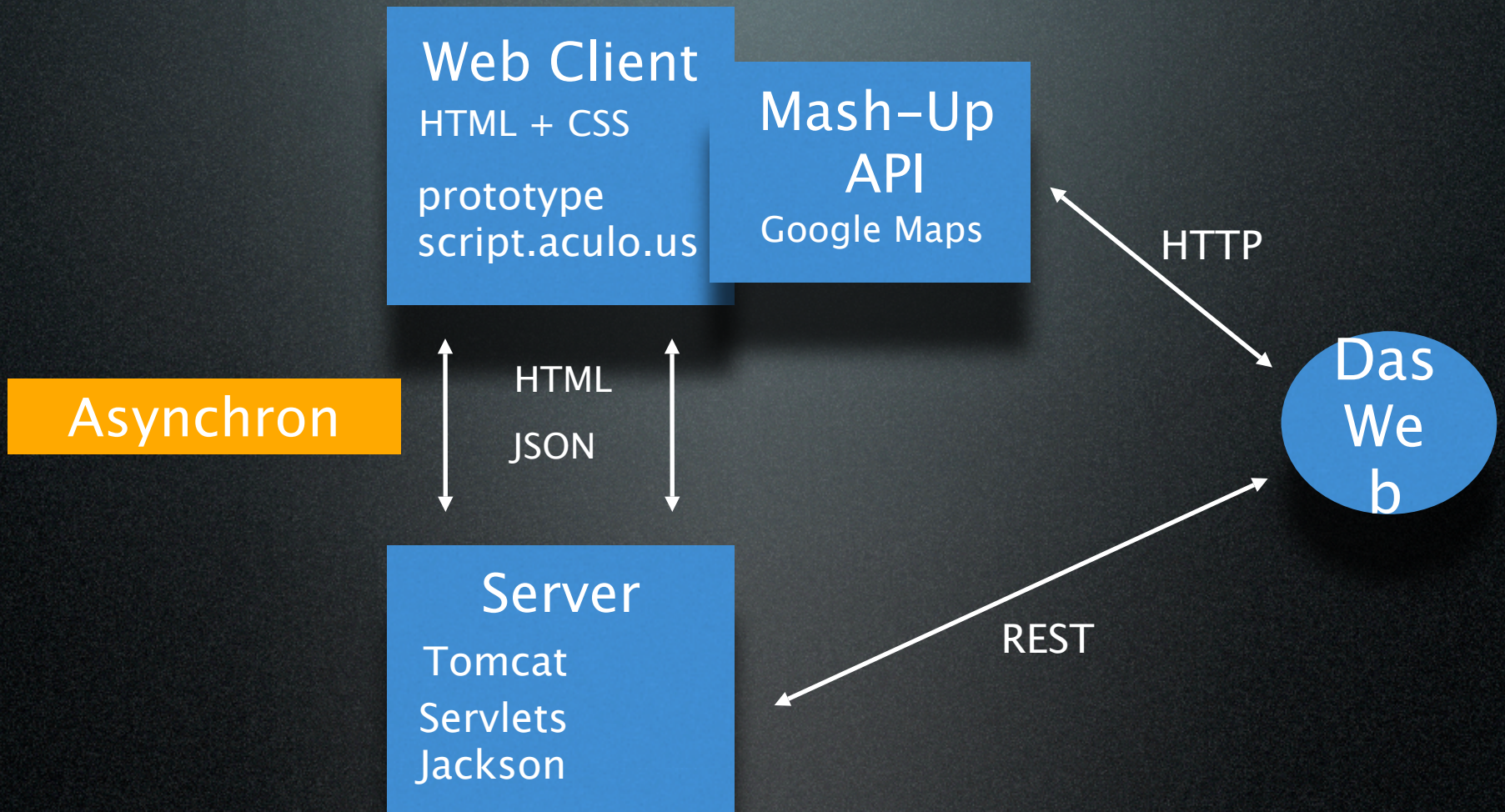
HEIDELBERG, GERMANY

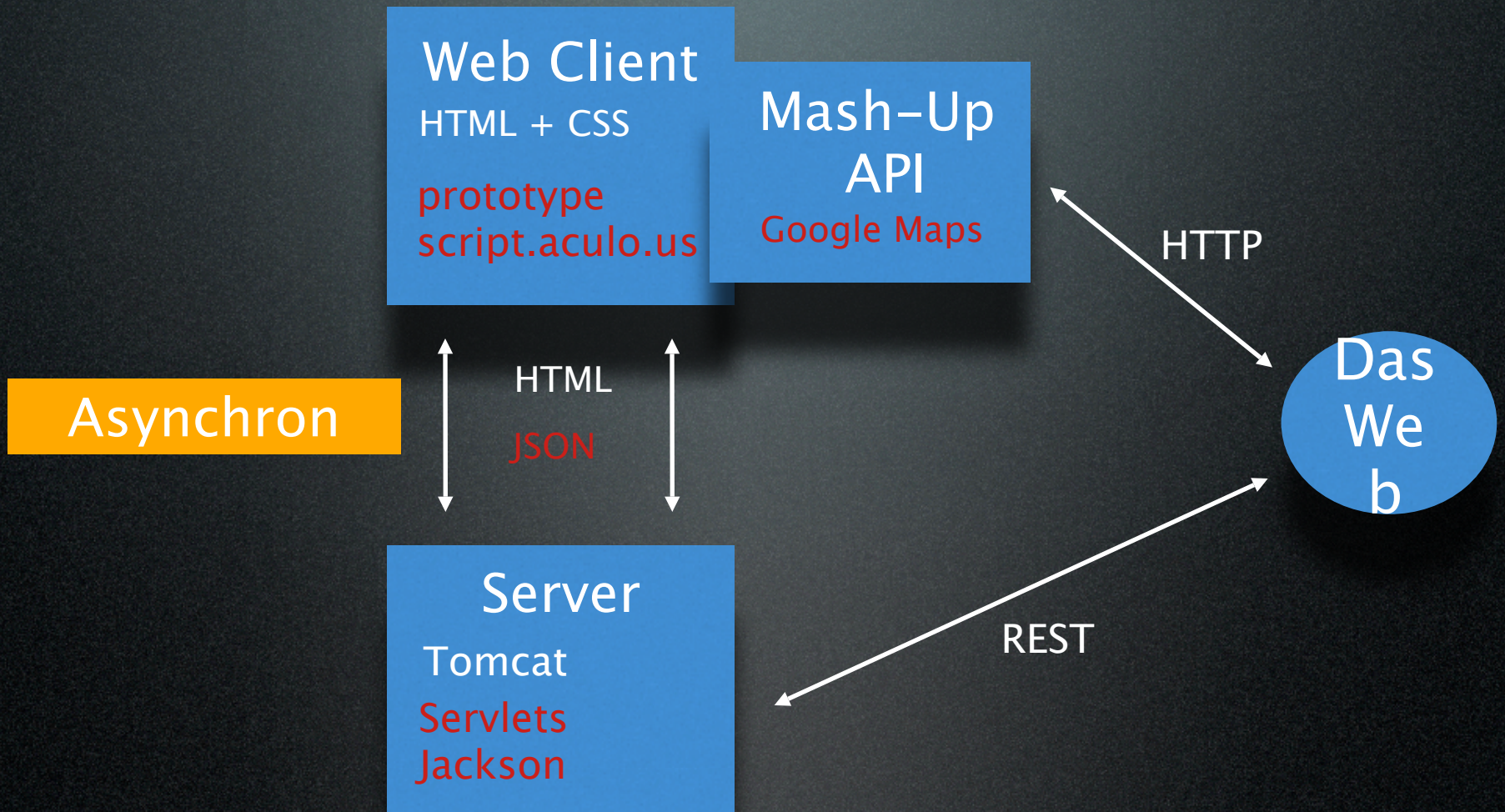
SAN FRANCISCO, CA, USA

LOS ANGELES, CA, USA



ELO Demo





ELO: JS Unit Tests

- TDD der Logik ist einfach
- Aber wie testet man die ganze DOM-Manipulation?

Unit Testing

DOM Manipulation (1)

Unit Testing

DOM Manipulation (1)

```
<div id="browseEventsMenuItem"><button>Browse Events</button></div>
<div id="myEventMenuItem" class="selected"><button>My Event</button></div>
<div id="browseEventsScreen">Browse Events Screen</div>
<div id="myEventScreen" class="showing">My Event Screen</div>
```


Unit Testing

DOM Manipulation (1)

```
<div id="browseEventsMenuItem"><button>Browse Events</button></div>
<div id="myEventMenuItem" class="selected"><button>My Event</button></div>
<div id="browseEventsScreen">Browse Events Screen</div>
<div id="myEventScreen" class="showing">My Event Screen</div>
```

```
button {color: black;}
.menuItem.selected button {color: blue;}
.screen {display: none;}
.screen.showing {display: inherit;}
```


Unit Testing

DOM Manipulation (1)

```
<div id="browseEventsMenuItem"><button>Browse Events</button></div>
<div id="myEventMenuItem" class="selected"><button>My Event</button></div>
<div id="browseEventsScreen">Browse Events Screen</div>
<div id="myEventScreen" class="showing">My Event Screen</div>
```

```
testBrowseEventsMenuButton: function() { with(this) {
  browseEventsButtonClicked();
  assert(Element.hasClassName($('browseEventsMenuItem'), ELO.SELECTED));
  assert(!Element.hasClassName($('myEventMenuItem'), ELO.SELECTED));
  assert(Element.hasClassName($('browseEventsScreen'), ELO.SHOWING));
  assert(!Element.hasClassName($('myEventScreen'), ELO.SHOWING));
}}
```


Unit Testing

DOM Manipulation (1)

```
<div id="browseEventsMenuItem"><button>Browse Events</button></div>
<div id="myEventMenuItem" class="selected"><button>My Event</button></div>
<div id="browseEventsScreen">Browse Events Screen</div>
<div id="myEventScreen" class="showing">My Event Screen</div>
```

```
testBrowseEventsMenuButton: function() { with(this) {
  browseEventsButtonClicked();
  assert(Element.hasClassName($('browseEventsMenuItem'), ELO.SELECTED));
  assert(!Element.hasClassName($('myEventMenuItem'), ELO.SELECTED));
  assert(Element.hasClassName($('browseEventsScreen'), ELO.SHOWING));
  assert(!Element.hasClassName($('myEventScreen'), ELO.SHOWING));
}}
```

```
$("#browseEventsMenuItem").observe('click', browseEventsButtonClicked);
function browseEventsButtonClicked() {
  $("#myEventMenuItem").removeClassName(ELO.SELECTED);
  $("#myEventScreen").removeClassName(ELO.SHOWING);
  $("#browseEventsMenuItem").addClassName(ELO.SELECTED);
  $("#browseEventsScreen").addClassName(ELO.SHOWING);
}
```


Unit Testing

DOM Manipulation (1)

```
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<div id="myEventMenuItem" class="selected"><button>My Event</button></div>
<div id="browseEventsScreen">Browse Events Screen</div>
<div id="myEventScreen" class="showing">My Event Screen</div>
```

```
testBrowseEventsMenuButton: function() { with(this) {
  $('browseEventsMenuItem').down('button').click();
  assert(Element.hasClassName($('browseEventsMenuItem'), ELO.SELECTED));
  assert(!Element.hasClassName($('myEventMenuItem'), ELO.SELECTED));
  assert(Element.hasClassName($('browseEventsScreen'), ELO.SHOWING));
  assert(!Element.hasClassName($('myEventScreen'), ELO.SHOWING));
}}
```

```
$("#browseEventsMenuItem").observe('click', browseEventsButtonClicked);
function browseEventsButtonClicked() {
  $("#myEventMenuItem").removeClassName(ELO.SELECTED);
  $("#myEventScreen").removeClassName(ELO.SHOWING);
  $("#browseEventsMenuItem").addClassName(ELO.SELECTED);
  $("#browseEventsScreen").addClassName(ELO.SHOWING);
}
```


Unit Testing

DOM Manipulation (2)

```
<div id="browseEventsMenuItem"><button>Browse Events</button></div>
<div id="myEventMenuItem" class="selected"><button>My Event</button></div>
<div id="browseEventsScreen">Browse Events Screen</div>
<div id="myEventScreen" class="showing">My Event Screen</div>
```

```
testBrowseEventsMenuButton: function() { with(this) {
    browseEventsButtonClicked();
    ...;
}},
testMyEventMenuButton: function() { with(this) {
    myEventButtonClicked();
    ...
}}
```


Unit Testing

DOM Manipulation (2)

```
<div id="browseEventsMenuItem"><button>Browse Events</button></div>
<div id="myEventMenuItem" class="selected"><button>My Event</button></div>
<div id="browseEventsScreen">Browse Events Screen</div>
<div id="myEventScreen" class="showing">My Event Screen</div>
```

```
setup: function() { with(this) {
    mydom = $('myDom').innerHTML;
}},

testBrowseEventsMenuButton: function() { with(this) {
    browseEventsButtonClicked();
    ...;
}},

testMyEventMenuButton: function() { with(this) {
    myEventButtonClicked();
    ...
}}

teardown: function() { with(this) {
    $('mydom').update(mydom);
}},
```


Unit Testing Visual Effects (1)

Unit Testing Visual Effects (1)

```
function crossover(from, to) {  
  Effect.Fade(from);  
  Effect.Appear(to, {queue: 'end'});  
}
```


Unit Testing Visual Effects (1)

```
function crossover(from, to) {  
  Effect.Fade(from);  
  Effect.Appear(to, {queue: 'end'});  
}
```

```
.screen {display: none;}  
.screen.showing {display: inherit;}
```


Unit Testing Visual Effects (1)

```
function crossover(from, to) {  
  Effect.Fade(from);  
  Effect.Appear(to, {queue: 'end'});  
}
```

```
.screen {display: none;}  
.screen.showing {display: inherit;}
```

```
testBrowseEventsMenuButton: function() { with(this) {  
  browseEventsButtonClicked();  
  ...  
  assertNotVisible($('myEventScreen'));  
  assertVisible($('browseEventsScreen'));  
}}
```


Unit Testing Visual Effects (2)

```
function crossover(from, to) {  
  Effect.Fade(from);  
  Effect.Appear(to, {queue: 'end'});  
}
```

```
testBrowseEventsMenuButton: function() { with(this) {  
  browseEventsButtonClicked();  
  
  ...  
  assertNotVisible($('myEventScreen'));  
  assertVisible($('browseEventsScreen'));  
}}
```


Unit Testing Visual Effects (2)

```
function crossover(from, to) {  
  Effect.Fade(from);  
  Effect.Appear(to, {queue: 'end'});  
}
```

```
testBrowseEventsMenuButton: function() { with(this) {  
  browseEventsButtonClicked();  
  ...  
  assertNotVisible($('myEventScreen'));  
  assertVisible($('browseEventsScreen'));  
}}
```


Unit Testing Visual Effects (2)

```
function crossover(from, to) {  
  Effect.Fade(from);  
  Effect.Appear(to, {queue: 'end'});  
}
```

```
testBrowseEventsMenuButton: function() { with(this) {  
  browseEventsButtonClicked();  
  ...  
  assertNotVisible($('myEventScreen'));  
  assertVisible($('browseEventsScreen'));  
}}
```


Unit Testing Visual Effects (2)

```
function crossover(from, to) {  
  Effect.Fade(from);  
  Effect.Appear(to, {queue: 'end'});  
}
```

```
testBrowseEventsMenuButton: function() { with(this) {  
  browseEventsButtonClicked();  
  
  ...  
  assertNotVisible($('myEventScreen'));  
  assertVisible($('browseEventsScreen'));  
}}
```

```
testBrowseEventsMenuButton: function() { with(this) {  
  ...  
  wait(2000, function() {  
    assertNotVisible($('browseEventsScreen'));  
    assertVisible($('myEventScreen'));  
  });  
}}
```


Unit Testing

Visual Effects (3)

```
function crossover(from, to) {  
  Effect.Fade(from);  
  Effect.Appear(to, {queue: 'end'});  
}
```


Unit Testing

Visual Effects (3)

```
function crossover(from, to) {  
  Effect.Fade(from);  
  Effect.Appear(to, {queue: 'end'});  
}
```

```
testBrowseEventsMenuButton: function() { with(this) {  
  useMockerFor(function(mock) {  
    mock.within(Effect).mock('Fade', 'Appear');  
    browseEventsButtonClicked();  
    verify(Effect.Fade)($('myEventScreen'));  
    verify(Effect.Appear)($('browseEventsScreen'), {queue: 'end'});  
  });  
  assert(Element.hasClassName($('browseEventsMenuItem'), ELO.SELECTED));  
  assert(!Element.hasClassName($('myEventMenuItem'), ELO.SELECTED));  
  assert(Element.hasClassName($('browseEventsScreen'), ELO.SHOWING));  
  assert(!Element.hasClassName($('myEventScreen'), ELO.SHOWING));  
}},
```


Unit Testing Google Maps

```
testDisplaySimpleMapOnline: function() { with(this) {  
  useMockerFor(function (mock) {  
    mock.mock(GMap2);  
    var gmap = {focus: {longitude: 1.234, latitude: 4.321},  
      zoom: 5, hasEventIcon: false};  
    ELO.GMap.display(gmap);  
    verify(GMap2.prototype.initialize)($('map'));  
    verify(GMap2.prototype.setCenter)(new GLatLng(4.321, 1.234), 5);  
  });  
}}
```


Unit Testing Google Maps

```
<script type="text/javascript"  
  src="http://maps.google.com/maps?  
  file=api&v=2&key=ABQIAA[...].thcBeqofUC2FaJTlA">  
</script>
```

```
testDisplaySimpleMapOnline: function() { with(this) {  
  useMockerFor(function (mock) {  
    mock.mock(GMap2);  
    var gmap = {focus: {longitude: 1.234, latitude: 4.321},  
      zoom: 5, hasEventIcon: false};  
    ELO.GMap.display(gmap);  
    verify(GMap2.prototype.initialize)($('map'));  
    verify(GMap2.prototype.setCenter)(new GLatLng(4.321, 1.234), 5);  
  });  
}}
```


Unit Testing Google Maps

```
var GMap2 = Class.create({
  initialize: function() {},
  setCenter: function() {}
});

var GLatLng = Class.create({
  initialize: function(latitude, longitude) {
    this.latitude = latitude;
    this.longitude = longitude;
  }
});
```

```
testDisplaySimpleMapOnline: function() { with(this) {
  useMockerFor(function (mock) {
    mock.mock(GMap2);
    var gmap = {focus: {longitude: 1.234, latitude: 4.321},
      zoom: 5, hasEventIcon: false};
    ELO.GMap.display(gmap);
    verify(GMap2.prototype.initialize)($('map'));
    verify(GMap2.prototype.setCenter)(new GLatLng(4.321, 1.234), 5);
  });
}}
```


Unit Testing Ajax Facade

```
testSuccessfulRequest: function() { with(this) {  
    ELO.AjaxResponses = {myResponse: function(params) {}};  
    mock(Ajax, ELO.AjaxResponses).andDo(function() {  
        when(Ajax.Request)(ELO.REQUEST_URL, any()).thenDo(function(url, opts) {  
            opts.onSuccess(  
                {responseJSON: [{name: "myResponse", params: [1, 2]}]});  
        });  
        optsMatcher = { match: function(opts) {  
            return (opts.postBody ==  
                Object.toJSON({name: 'myRequest', params: ['p1', 'p2']}));  
        }};  
        new ELO.AjaxRequest('myRequest', ['p1', 'p2']);  
        verify(Ajax.Request)(ELO.REQUEST_URL, optsMatcher);  
        verify(ELO.AjaxResponses.myResponse)([1, 2]);  
    });  
}}
```


Unit Testing Ajax Facade

```
testSuccessfulRequest: function() { with(this) {
  ELO.AjaxResponses = {myResponse: function(params) {}};
  mock(Ajax, ELO.AjaxResponses).andDo(function() {
    when(Ajax.Request)(ELO.REQUEST_URL, any()).thenDo(function(url, opts) {
      opts.onSuccess(
        {responseJSON: [{name: "myResponse", params: [1, 2]}]});
    });
    optsMatcher = { match: function(opts) {
      return (opts.postBody ==
        Object.toJSON({name: 'myRequest', params: ['p1', 'p2']}));
    }};
    new ELO.AjaxRequest('myRequest', ['p1', 'p2']);
    verify(Ajax.Request)(ELO.REQUEST_URL, optsMatcher);
    verify(ELO.AjaxResponses.myResponse)([1, 2]);
  });
}}
```


Unit Testing Ajax Facade

```
testSuccessfulRequest: function() { with(this) {  
    ELO.AjaxResponses = {myResponse: function(params) {}};  
    mock(Ajax, ELO.AjaxResponses).andDo(function() {  
        when(Ajax.Request)(ELO.REQUEST_URL, any()).thenDo(function(url, opts) {  
            opts.onSuccess(  
                {responseJSON: [{name: "myResponse", params: [1, 2]}]});  
        });  
        optsMatcher = { match: function(opts) {  
            return (opts.postBody ==  
                Object.toJSON({name: 'myRequest', params: ['p1', 'p2']}));  
        }};  
        new ELO.AjaxRequest('myRequest', ['p1', 'p2']);  
        verify(Ajax.Request)(ELO.REQUEST_URL, optsMatcher);  
        verify(ELO.AjaxResponses.myResponse)([1, 2]);  
    });  
}}
```


Automatisierung der JavaScript Unit Tests

start selenium server on port 4444

run scriptaculous tests with selenium in browser	Firefox			
	tests?	assertions?	failures?	errors?
http://localhost:8080/elo/tests/unittests/test_menuItems.html	2	8	0	0
http://localhost:8080/elo/tests/unittests/test_menuItemsRealEffects.html	2	8	0	0
http://localhost:8080/elo/tests/unittests/test_eventName.html	5	13	0	0
http://localhost:8080/elo/tests/unittests/test_eventDate.html	7	11	0	0
http://localhost:8080/elo/tests/unittests/test_addLocationForm.html	4	1	0	0
http://localhost:8080/elo/tests/unittests/test_publishedEvents.html	2	6	0	0
http://localhost:8080/elo/tests/unittests/test_participantAddress.html	6	16	0	0
http://localhost:8080/elo/tests/unittests/test_ajaxRequest.html	4	8	0	0
http://localhost:8080/elo/tests/unittests/test_ajaxResponses.html	5	9	0	0
http://localhost:8080/elo/tests/unittests/test_errorsDisplay.html	5	15	0	0
http://localhost:8080/elo/tests/unittests/test_buttons.html	2	2	0	0
http://localhost:8080/elo/tests/unittests/test_hashToTableRows.html	4	14	0	0
http://localhost:8080/elo/tests/unittests/test_gmap.html	9	24	0	0
tests: 57, assertions: 135, failures: 0, errors: 0				

stop selenium server

Heuristiken für JavaScript Unit Tests

- Entferne alle Abhängigkeiten zum Web
- Man benötigt weniger **explizite** Entkopplung in JavaScript als in Java
- Vermeide Mocks, wenn du die API nicht gut kennst!
- Lass deine Unit Tests auf unterschiedlichen JS-Implementierungen laufen (z.B. Browser & Rhino)

ELO: Akzeptanztests

ELO: Akzeptanztests

- Benutze FitNesse für fachlich-orientierte Szenario-Tests

ELO: Akzeptanztests

- Benutze FitNesse für fachlich-orientierte Szenario-Tests
- Verbinde FitNesse mit der Applikation
 - ▶ via Selenium RC
 - ▶ (via HtmlUnit)
 - ▶ direkt über die Business-Facade

ELO: Akzeptanztests

- Benutze FitNesse für fachlich-orientierte Szenario-Tests
- Verbinde FitNesse mit der Applikation
 - ▶ via Selenium RC
 - ▶ (via HtmlUnit)
 - ▶ direkt über die Business-Facade
- Ziel: Mache die Testfälle vom WEB unabhängig

ADD PARTICIPANT FROM TOTONTO

start fresh

add participant from Toronto

ADD PARTICIPANT

start fresh

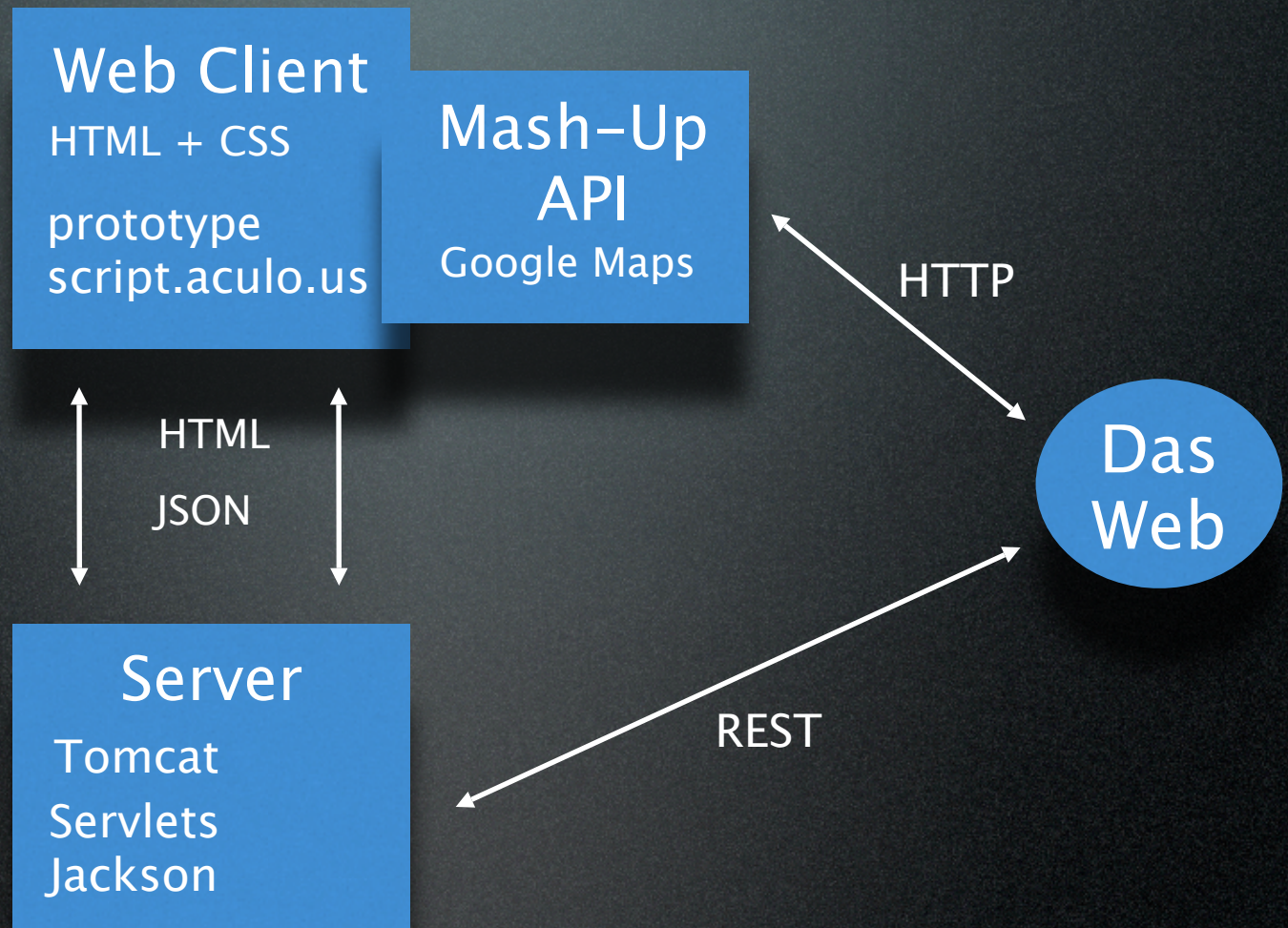
add participant from To

```
public class SeleniumELOFacade implements ELOFacade...

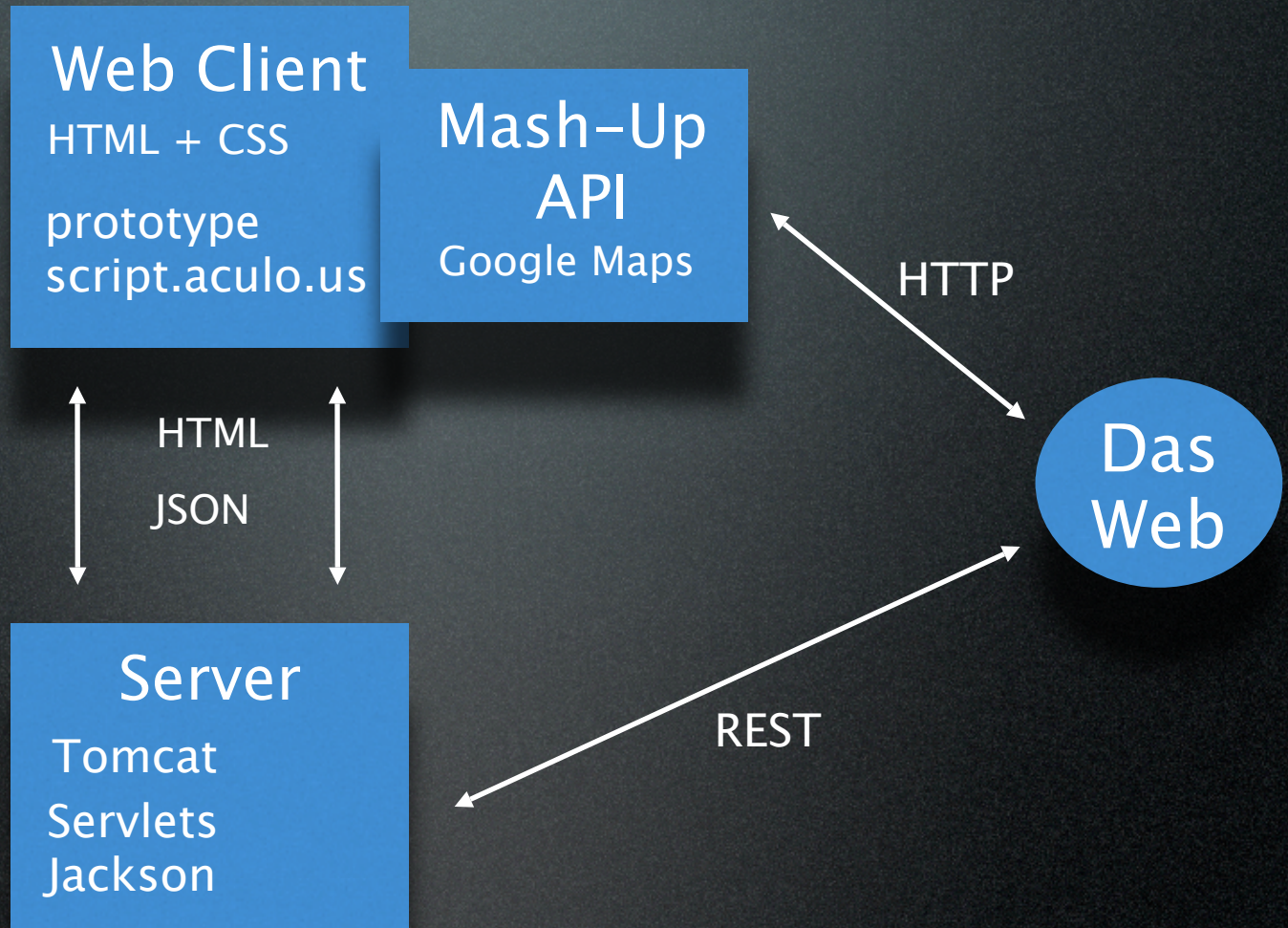
    public boolean startFresh() throws Exception {
        selenium = SeleniumFacade.openBrowser(browser, url);
        selenium.open(url);
        waitUntilIdle();
        return true;
    }

    private void waitUntilIdle() {
        waitForElementToDisappear(IMG_BUSY_INDICATOR);
    }

    public boolean addParticipantFrom(String location) {
        changeScreen(MENU_MY_EVENT);
        selenium.type(INPUT_NEW_LOCATION, location);
        selenium.click(BUTTON_ADD_PARTICIPANT_FROM);
        waitUntilIdle();
        return true;
    }
```

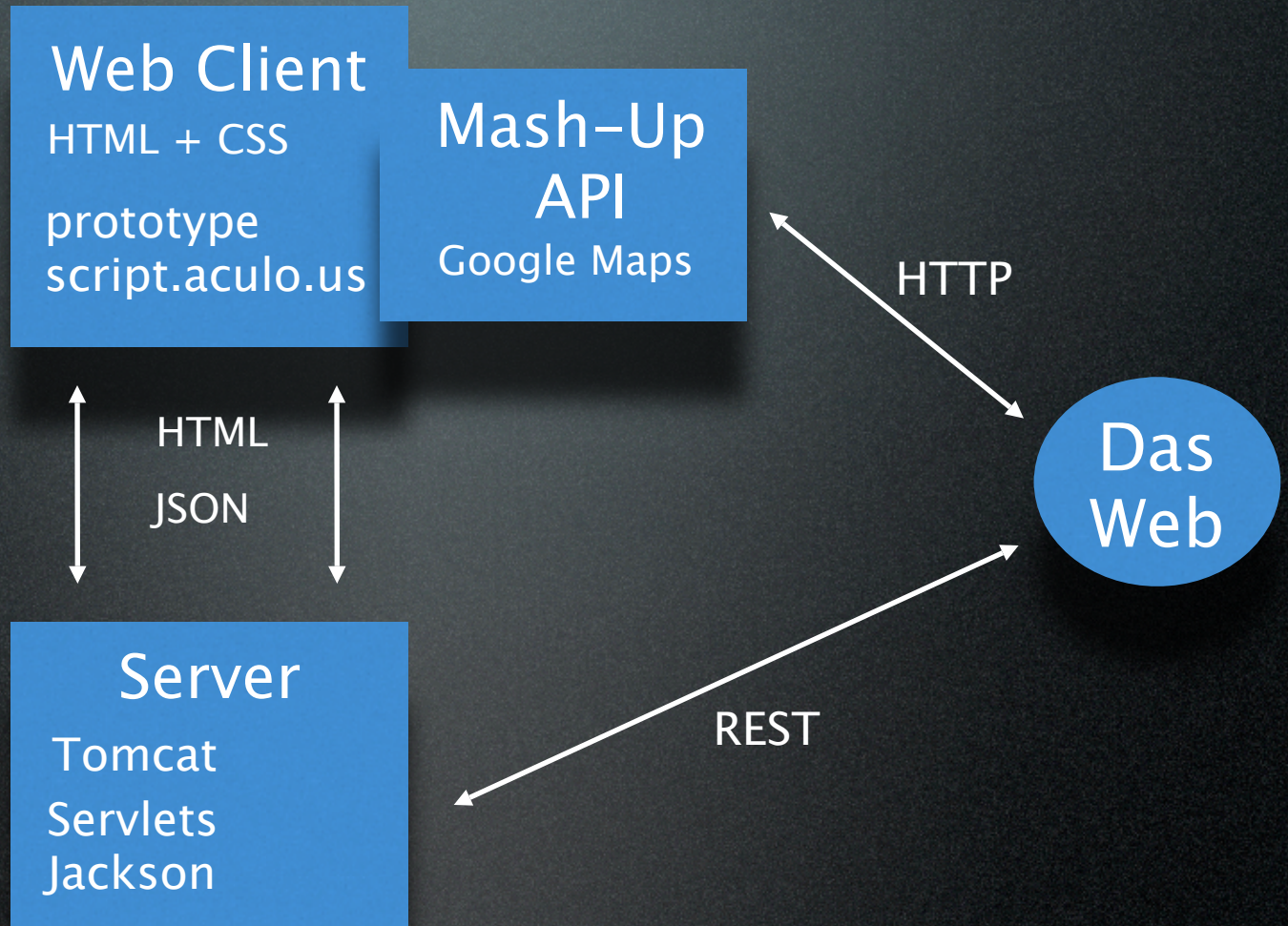



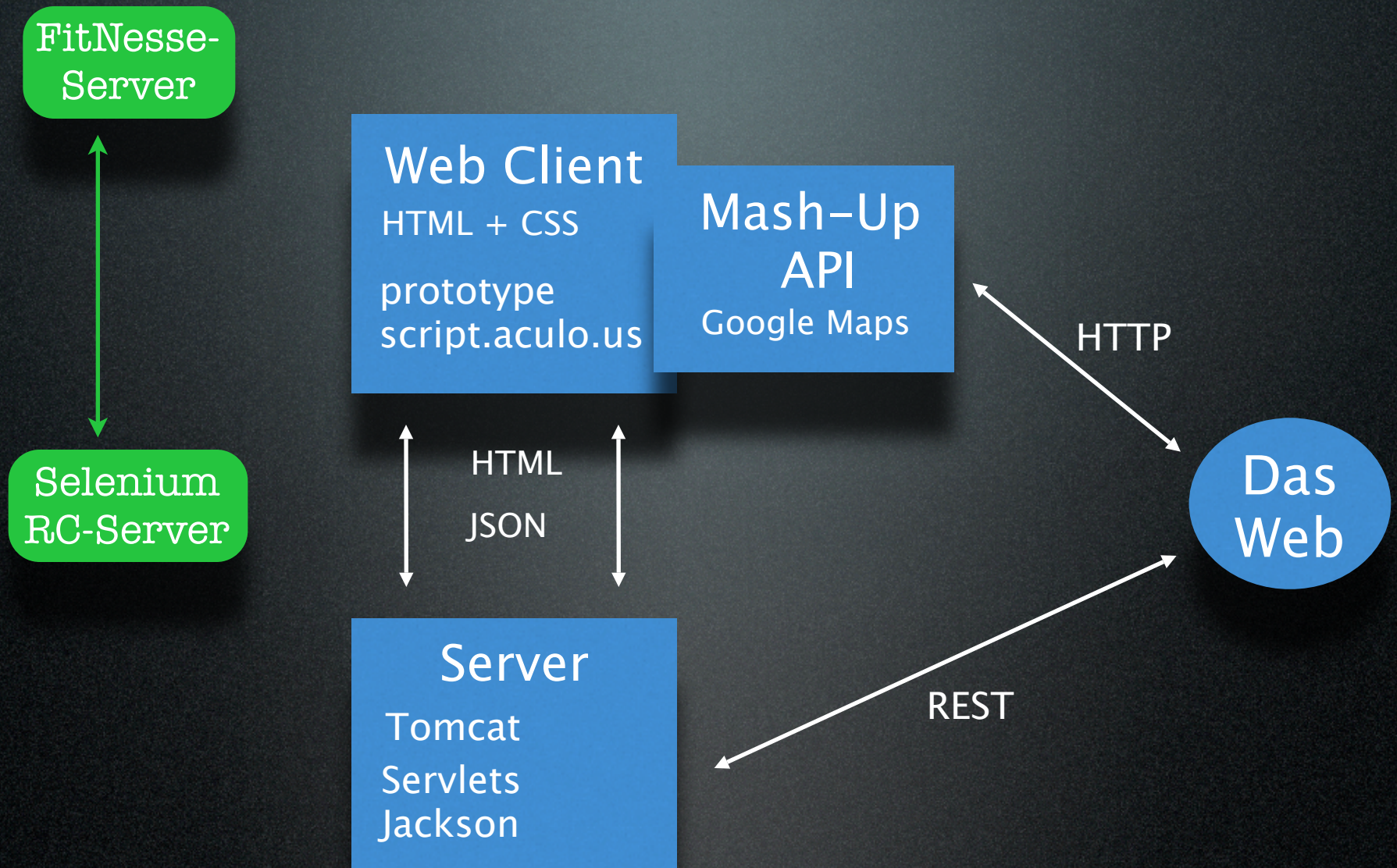
FitNesse-
Server

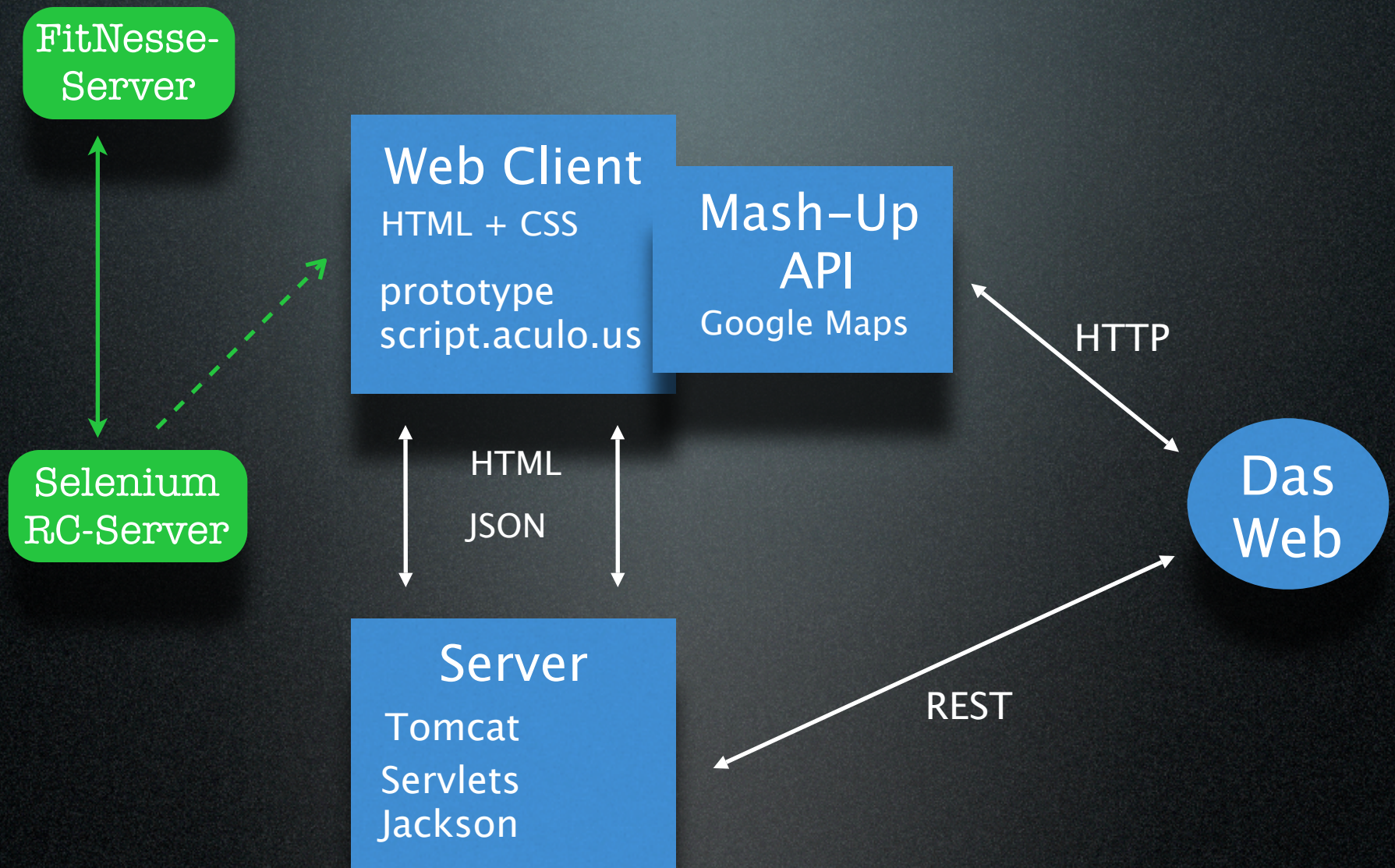


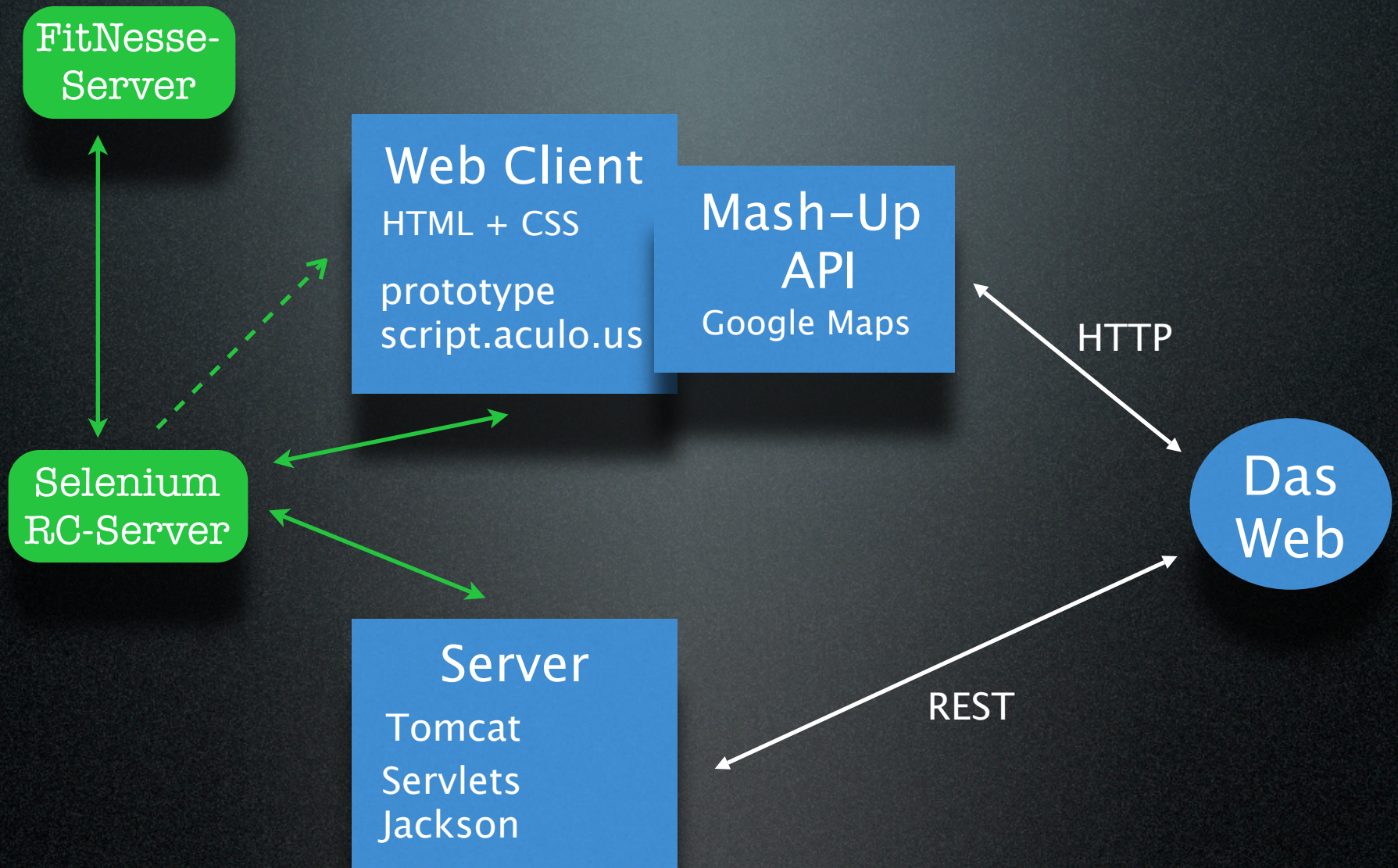
FitNesse-
Server

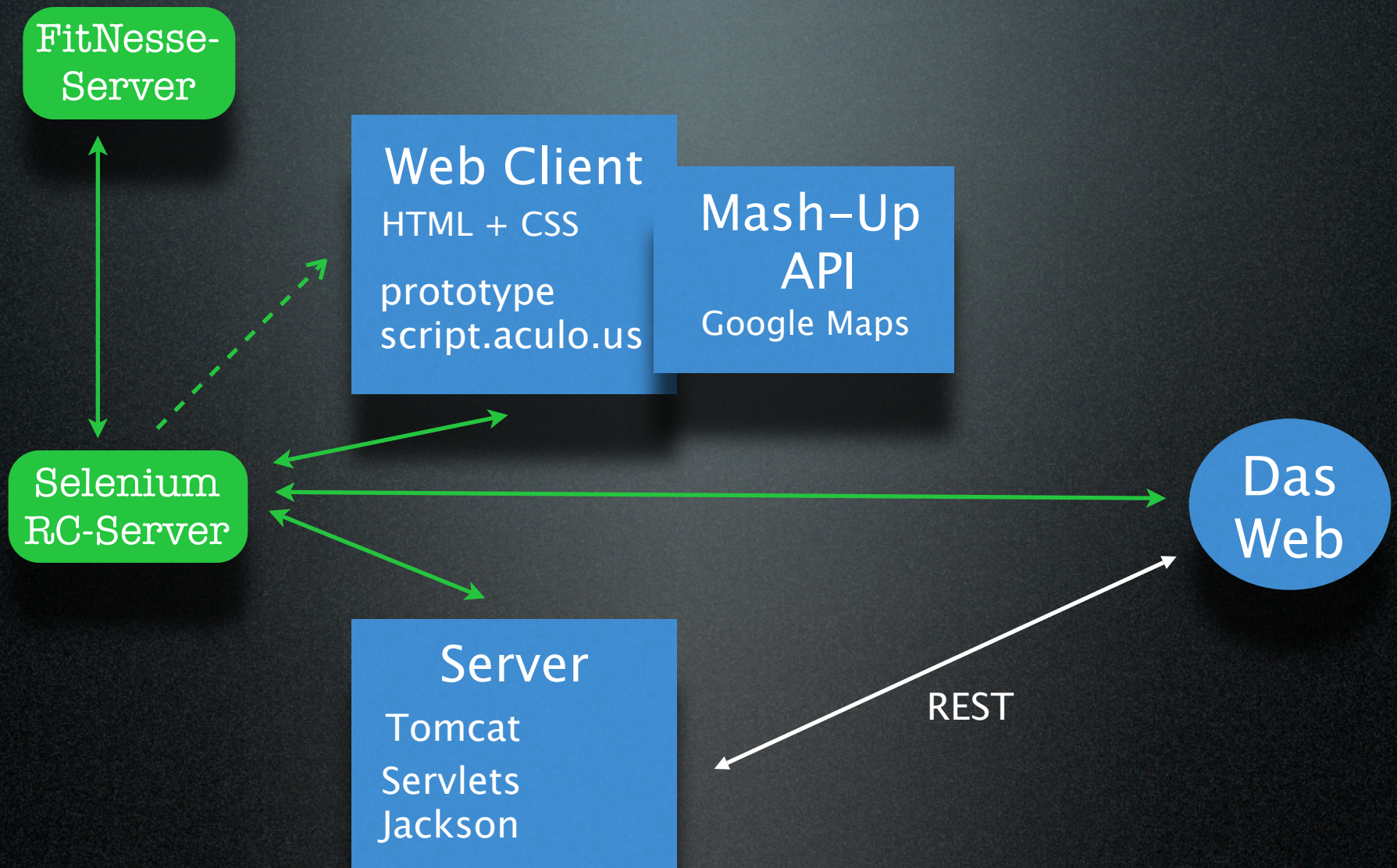
Selenium
RC-Server











ADD PARTICIPANT FROM TOTONTO

start fresh

add participant from Toronto

ADD PARTICIPANT FROM TOTONTO

start fresh

add participant from Toronto

check participants addresses

address	count
Toronto, ON, Canada	1

ADD PAR

start fresh

add participant

check participa

address

Toronto, ON, C

```
public class SeleniumELOFacade implements ELOFacade...

    public List<ParticipantAddress> getParticipantsAddresses() {
        changeScreen(MENU_MY_EVENT);
        List<ParticipantAddress> addresses =
            new ArrayList<ParticipantAddress>();
        SeleniumXPathIterator i =
            new SeleniumXPathIterator(selenium,
                "//ul[@id='participantsAddresses']/li");
        for (String eachXPath : i) {
            String address =
                selenium.getText("xpath=" + eachXPath + "/span[1]");
            int count = getCount(eachXPath);
            addresses.add(new ParticipantAddress(address, count));
        }
        return addresses;
    }
}
```


ADD PARTICIPANT FROM TOTONTO

start fresh

add participant from Toronto

check participants addresses

address	count
Toronto, ON, Canada	1

ADD PARTICIPANT FROM TOTONTO

start fresh

add participant from Toronto

check participants addresses

address	count
Toronto, ON, Canada	1

map

check	focus latitude	43.8
-------	----------------	------

check	focus longitude	-79.1
-------	-----------------	-------

check	zoom	10
-------	------	----

has event icon

markers

longitude	latitude
-----------	----------


```
public class SeleniumELOFacade implements ELOFacade...
```

```
public EventPlanningMap map() {  
    changeScreen(MENU_MY_EVENT);  
    SeleniumTableRetriever tableRetriever =  
        new SeleniumTableRetriever(selenium, TABLE_MAP_VALUES);  
    Map<String, List<String>> mapValues =  
        tableRetriever.asMap();  
    MapLocation focus = ...  
    int zoom = ...  
    EventPlanningMap gmap = new EventPlanningMap(focus, zoom);  
    eventPlanningMap.setHasEventIcon(hasEventIcon);  
    addMarkersToMap(eventPlanningMap, mapValues);  
    return gmap;  
}
```

ADD PAR

start fresh

add participant

check participant

address

Toronto, ON, C

map		
check	focus latitude	43.8
check	focus longitude	-79.1
check	zoom	10
has event icon		
markers		
longitude	latitude	

ADD PARTICIPANT FROM TOTONTO

start fresh

add participant from Toronto

check participants addresses

address	count
Toronto, ON, Canada	1

map

check	focus latitude	43.8
check	focus longitude	-79.1
check	zoom	10

has event icon

markers

longitude	latitude
-----------	----------

set up geocoder

query	longitude	latitude	address
berlin	13.41	52.52	Berlin, Germany
toronto	-79.1	43.8	Toronto, ON, Canada

ADD PARTICIPANT FROM TORONTO

start fresh

add participant from Toronto

check participants addresses

address	count
Toronto, ON, Canada	1

map

check	focus latitude	43.8
check	focus longitude	-79.1
check	zoom	10

has event icon

markers

longitude	latitude
-----------	----------

set up geocoder

query	longitude	latitude	address
berlin	13.41	52.52	Berlin, Germany
toronto	-79.1	43.8	Toronto, ON, Canada

```
public class SetUpGeocoder extends SetUpFixture...  
    private final WebSimulatorBackdoor backdoor;  
    public void queryLongitudeLatitudeAddress(String query,  
        String longitude, String latitude, String address) {  
        backdoor.addFakeGeoCoding(query, latitude, longitude, address);  
    }
```

check participants addresses

address	count
Toronto, ON, Canada	1

map

check	focus latitude	43.8
check	focus longitude	-79.1
check	zoom	10
has event icon		
markers		
longitude	latitude	

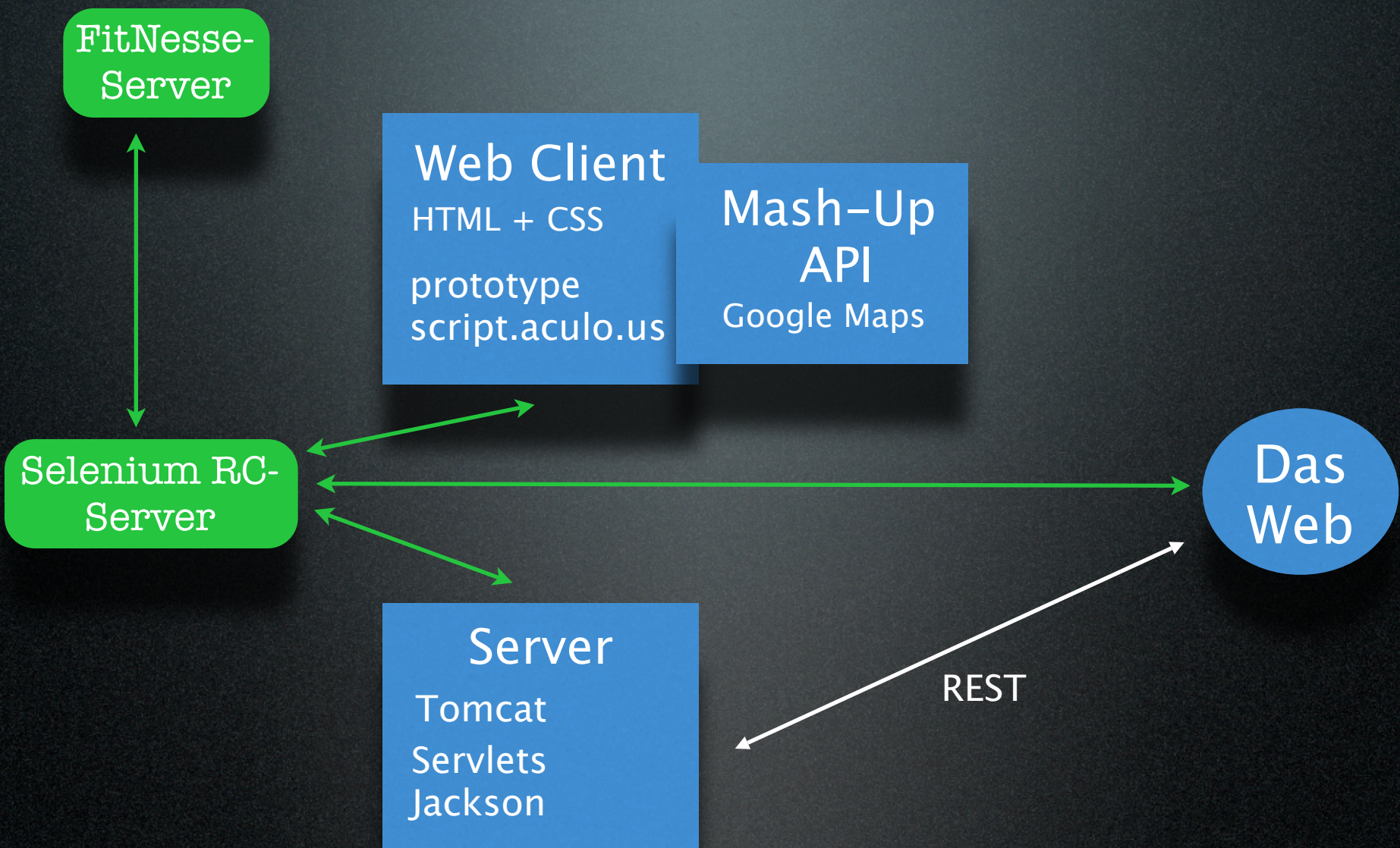
set up geocoder

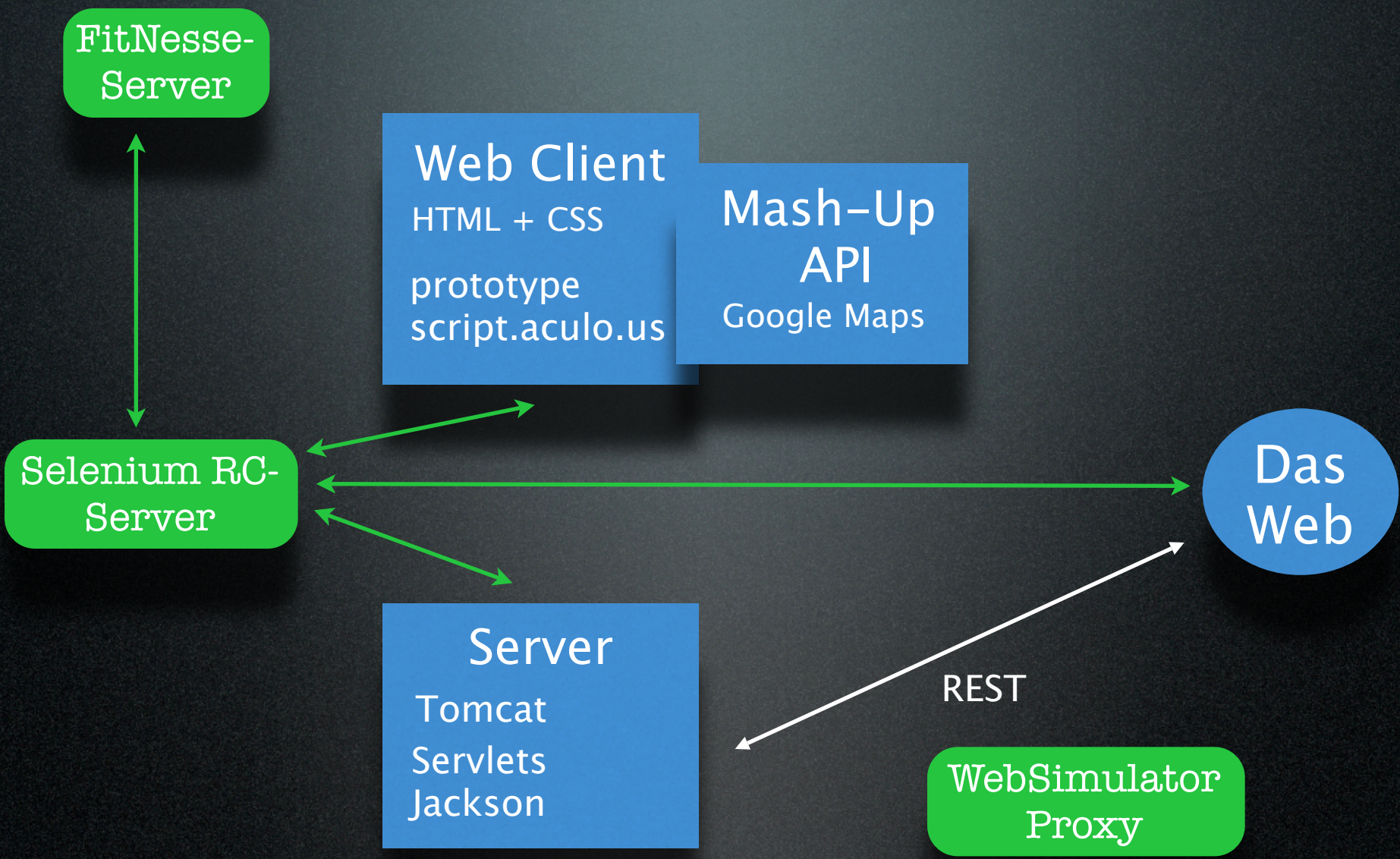
query	longitude	latitude	address
berlin	13.41	52.52	Berlin, Germany
toronto	-79.1	43.8	Toronto, ON, Canada

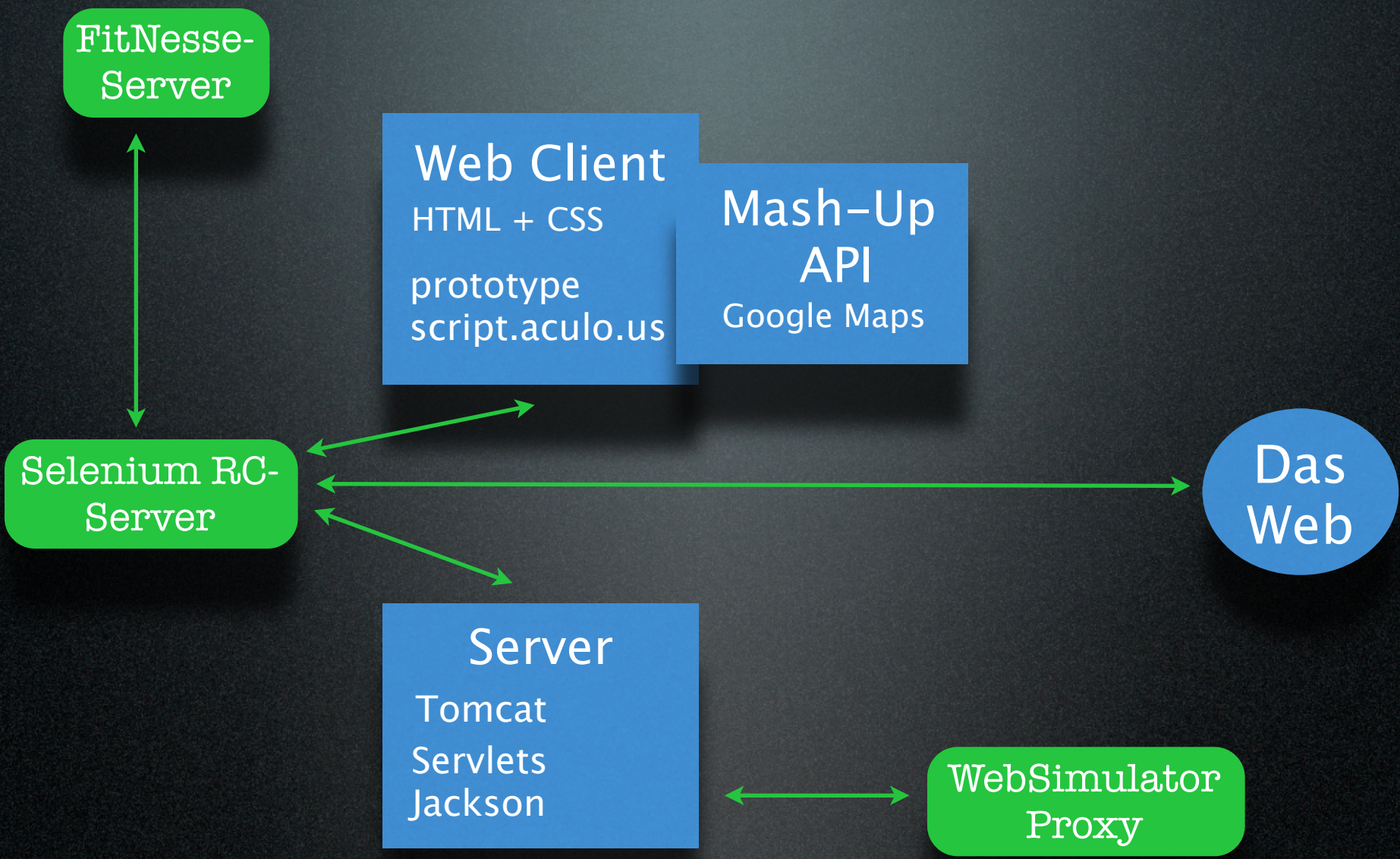
```
public class SetUpGeocoder extends SetupFixture...
    private final WebSimulatorBackdoor backdoor;
    public void queryLongitudeLatitudeAddress(String query,
        String longitude, String latitude, String address) {
        backdoor.addFakeGeoCoding(query, latitude, longitude, address);
    }
```

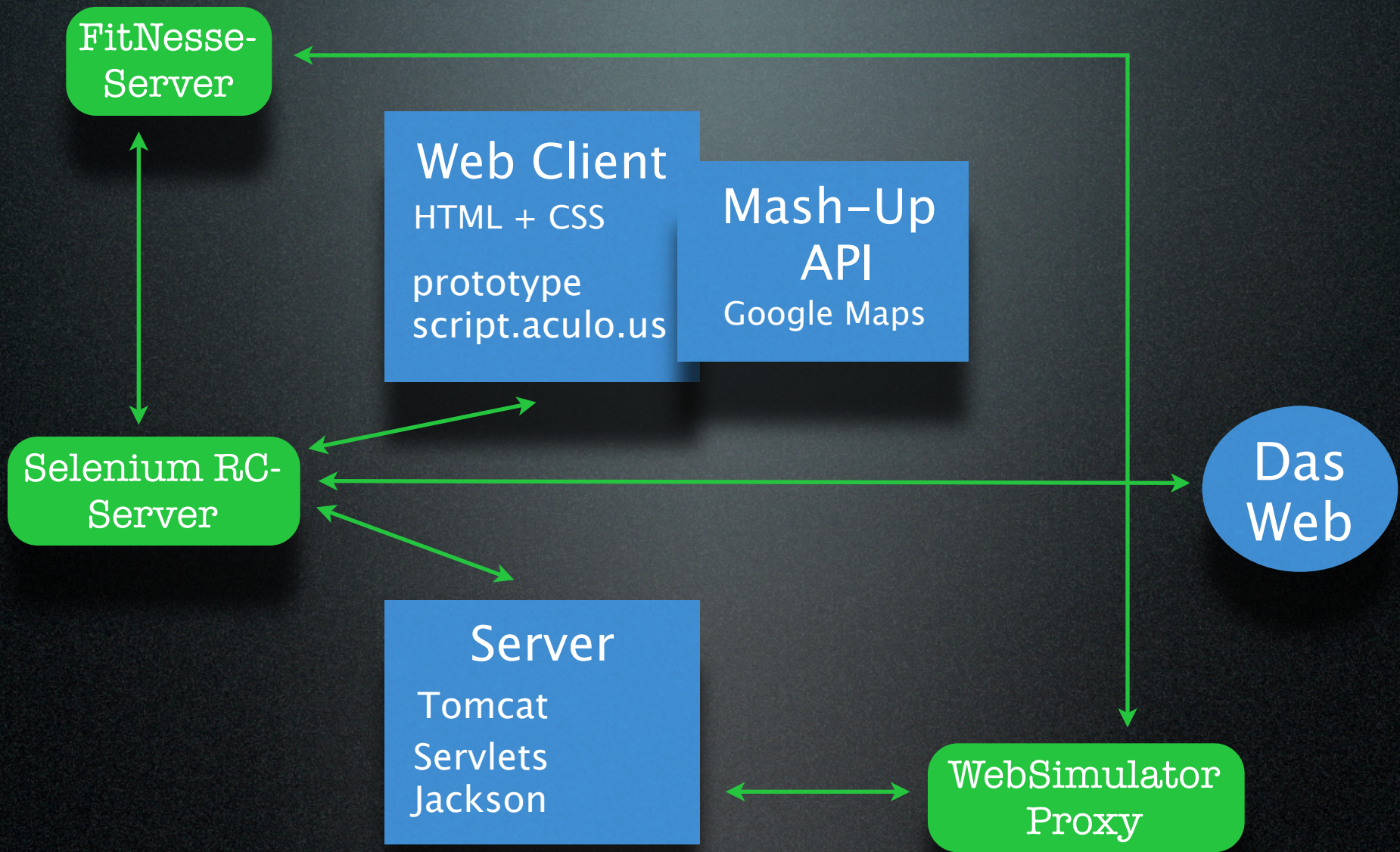
```
public class WebSimulatorBackdoor extends WebBackdoor...

    public void addFakeGeoCoding(String query, String latitude,
        String longitude, String address) {
        Map<String, String> params = new HashMap<String, String>();
        params.put("query", query);
        params.put("address", address);
        params.put("longitude", longitude);
        params.put("latitude", latitude);
        executeRequest("addFakeGeoCoding", params);
    }
```



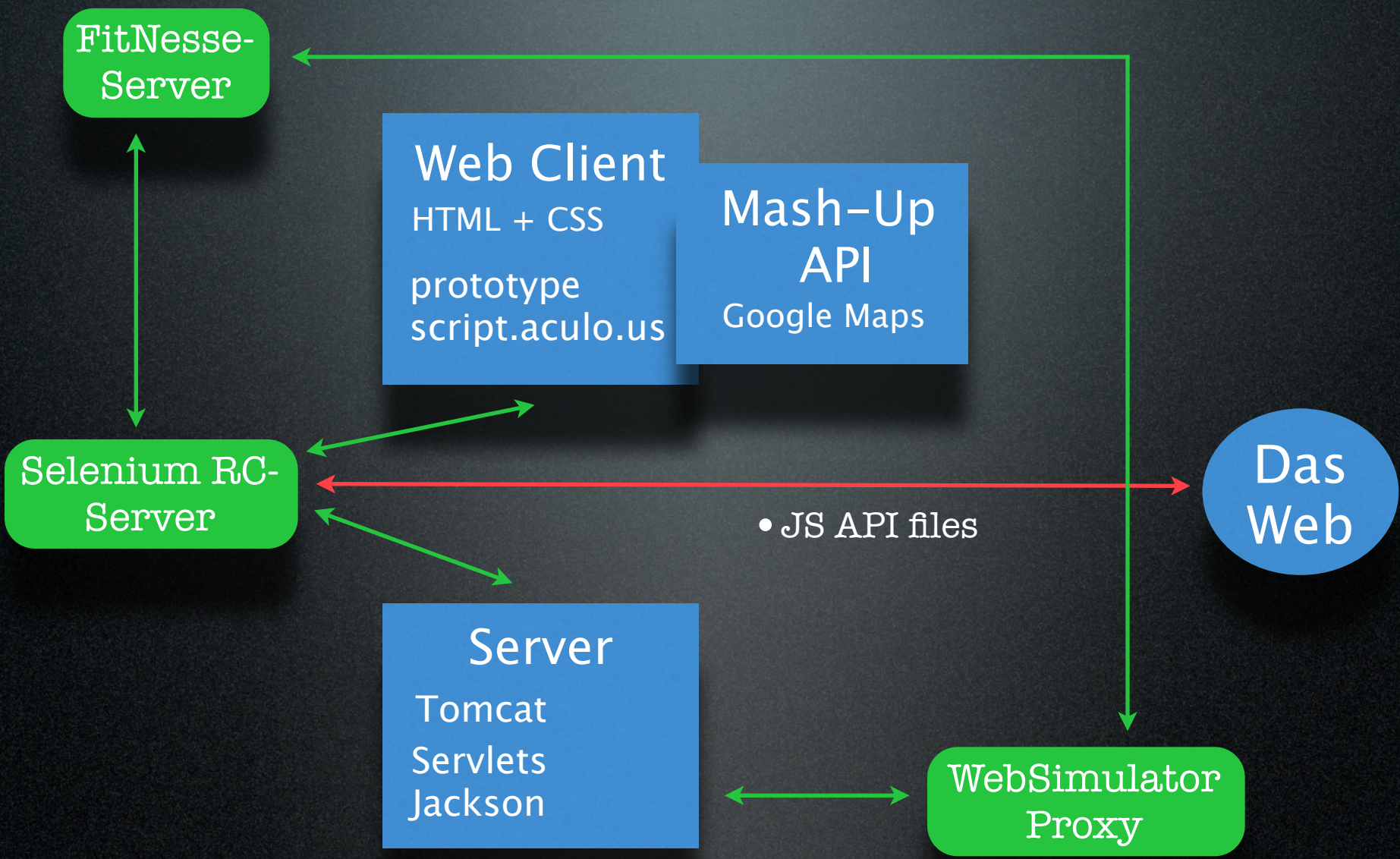


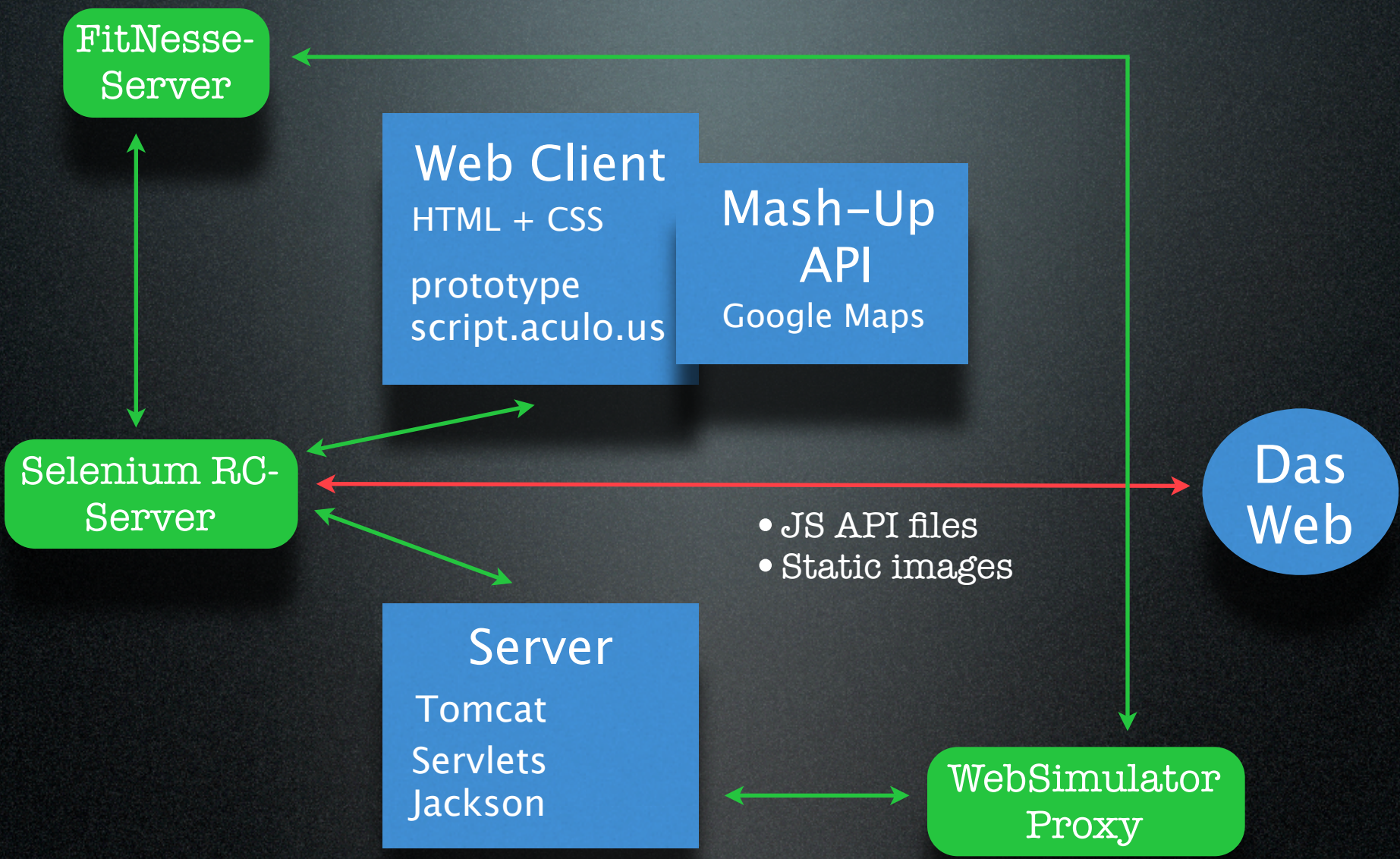


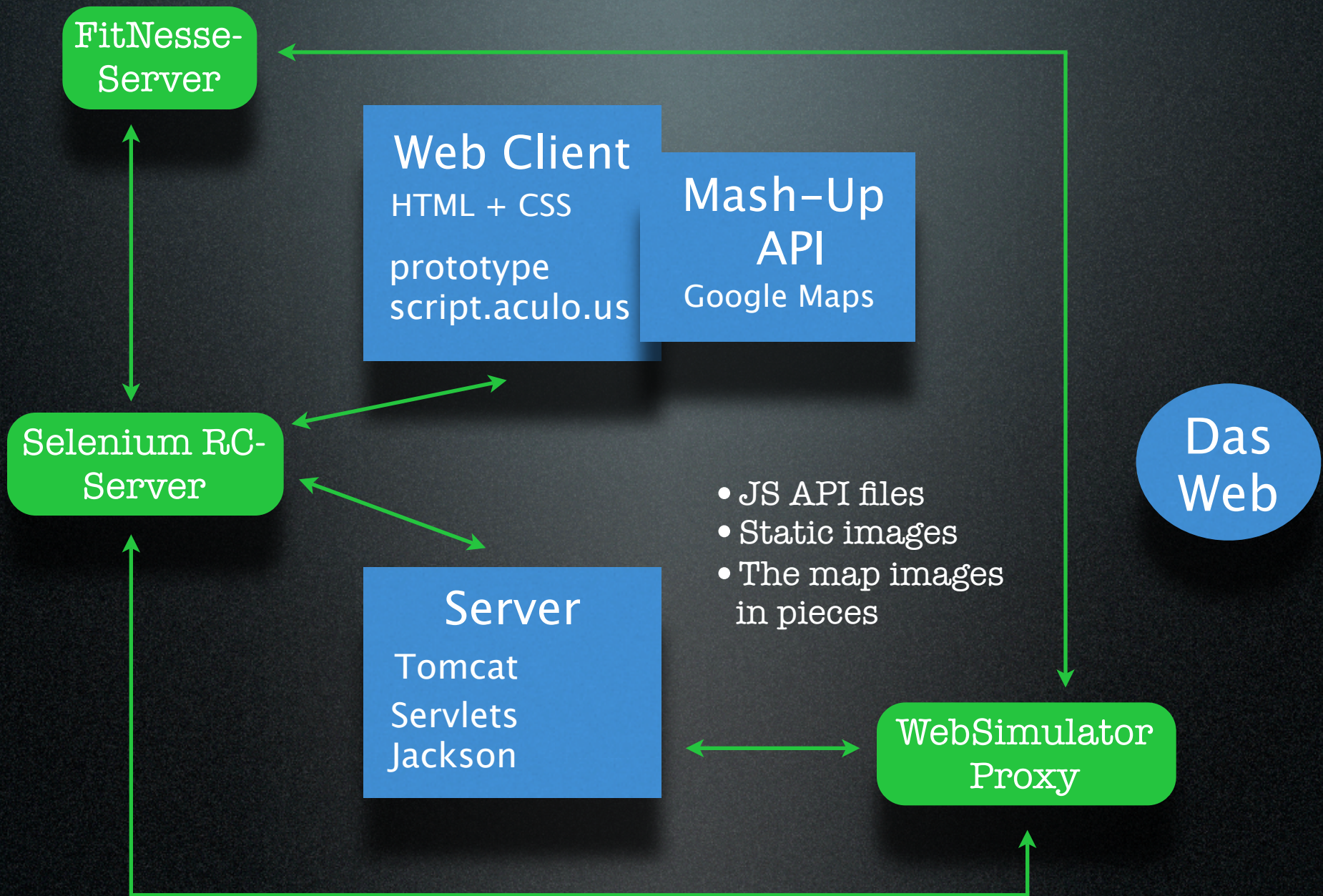
Sind wir jetzt
Web-unabhängig?

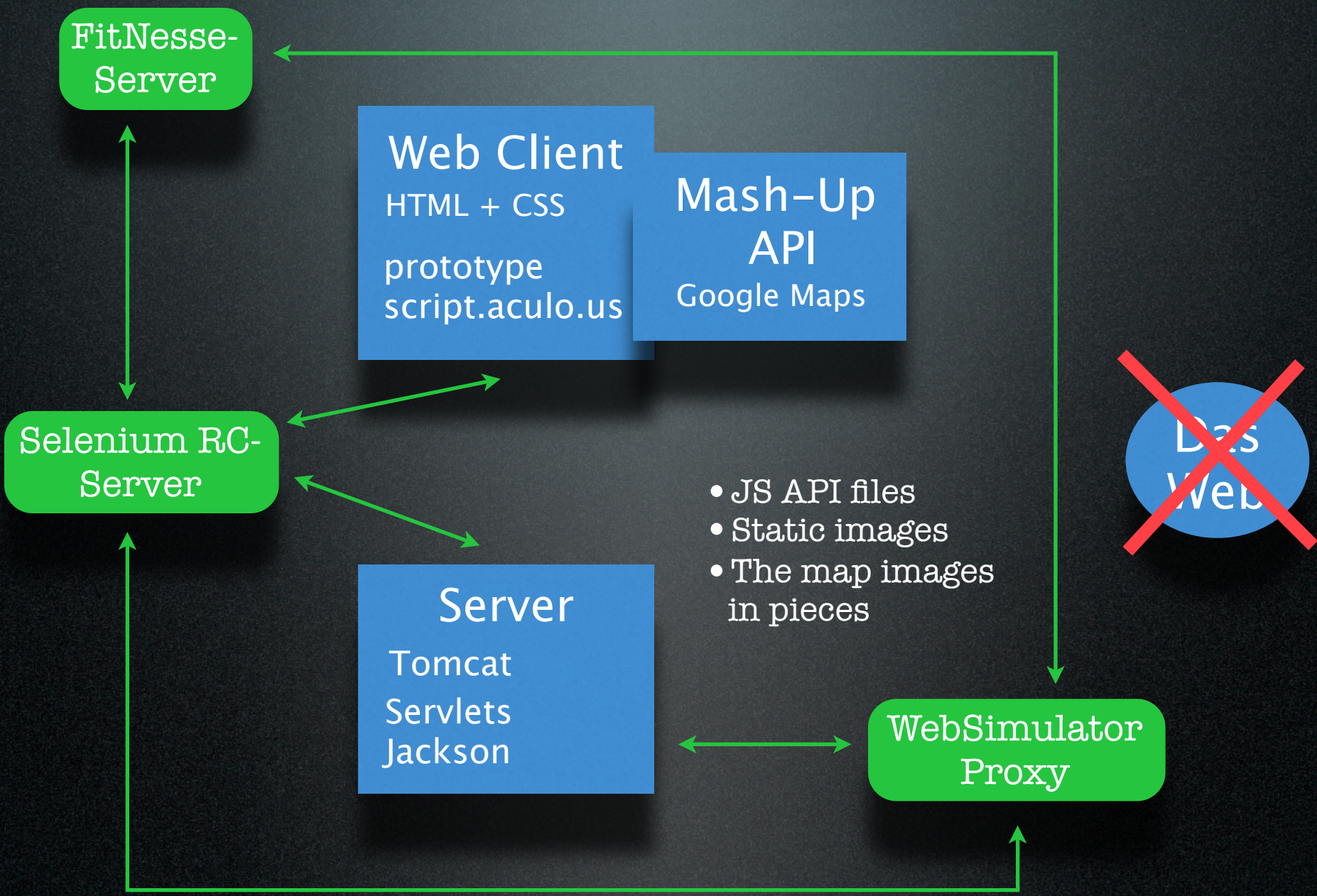
Sind wir jetzt
Web-unabhängig?

Noch nicht!









Die Tests über die Business-Facade zu fahren...

... ist viel weniger Umstand!

... ist stabiler!

Die Tests über die Business-Facade zu fahren...

... ist viel weniger Umstand!

... ist stabiler!

Man benötigt...

Die Tests über die Business-Facade zu fahren...

... ist viel weniger Umstand!

... ist stabiler!

Man benötigt...

- ▶ **keinen** Servlet-Container für das Deployment

Die Tests über die Business-Facade zu fahren...

... ist viel weniger Umstand!

... ist stabiler!

Man benötigt...

- ▶ **keinen** Servlet-Container für das Deployment
- ▶ **keinen** Web-Browser

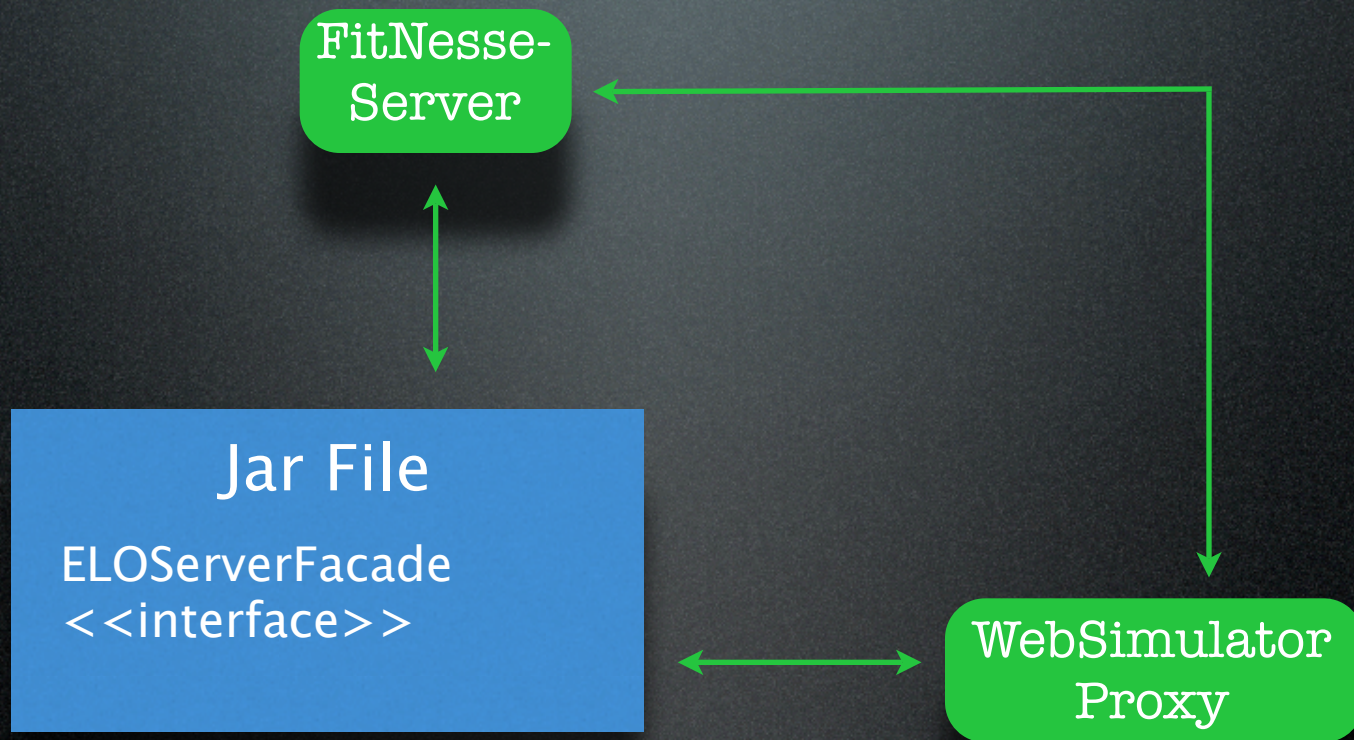
Die Tests über die Business-Facade zu fahren...

... ist viel weniger Umstand!

... ist stabiler!

Man benötigt...

- ▶ **keinen** Servlet-Container für das Deployment
- ▶ **keinen** Web-Browser
- ▶ **kein** Selenium RC



Laufzeiten der Fitness-Tests

Laufzeiten der Fitnessse-Tests

- Mit Selenium-RC: 108 sec

Laufzeiten der Fitnessse-Tests

- Mit Selenium-RC: 108 sec
- Mit Business-Fassade: 8 sec

Laufzeiten der Fitnessse-Tests

- Mit Selenium-RC: 108 sec
- Mit Business-Fassade: 8 sec
- (Mit HtmlUnit: 30 sec)

Heuristiken für Ajax Akzeptanztests

- Lass wenige Tests mit dem echten Browser laufen
 - ▶ Lass diese Tests aber auf allen Ziel-Browsern laufen
- Der Großteil der Tests sollte die Business-Fassade verwenden
- Strebe Web-Unabhängigkeit an
 - ▶ Aber übertreibe dabei nicht!

Testen der externen Dienste

- Wie stabil ist die fremde API?
- Wie groß ist die Verfügbarkeit

Fazit

- Testgetriebenes Ajax ist machbar, aber
 - ▶ die Tests werden durch starke Asynchronität geprägt
 - ▶ das clientseitiges Toolset ist noch nicht zufriedenstellend
- Starke Verteilung im Web 2.0
 - ▶ viel Aufwand für Mocks und Simulationen
 - ▶ eventuell „Live Überwachung“ notwendig
- Teste mit allen Ziel-Browsern!

Web Resources

- <http://mir.aculo.us/stuff/AdventuresInJavaScriptTesting.pdf>
- <http://ajaxian.com/by/topic/testing/>
- http://ajaxpatterns.org/Browser-Side_Test
- <http://blog.johanneslink.net/ajax-travelogue-part-3/>

Questions?

<http://www.slideshare.net/jlink/???/>